

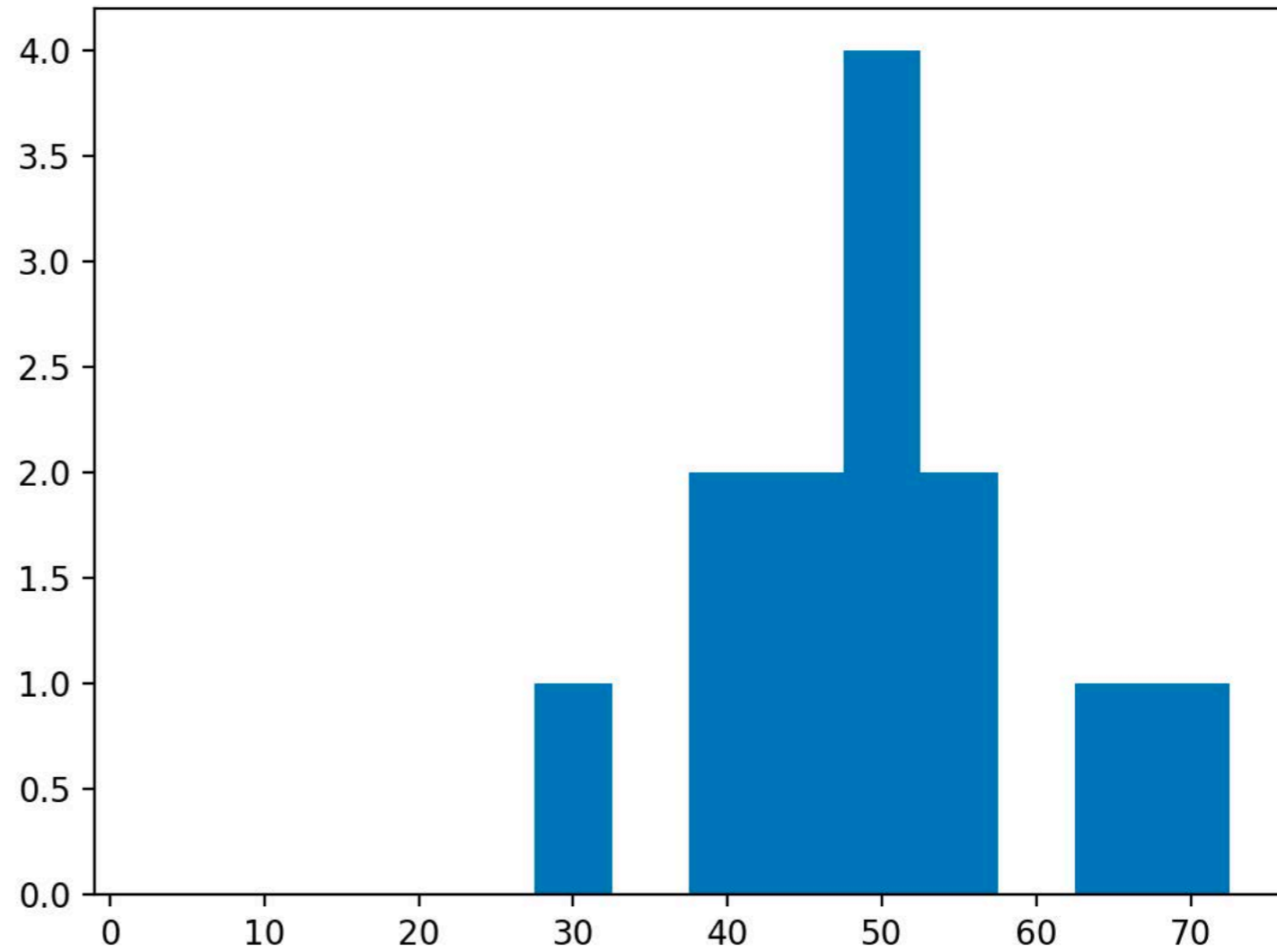
Getting to know the “island universes” out there.

Galaxies I

ASTR 555

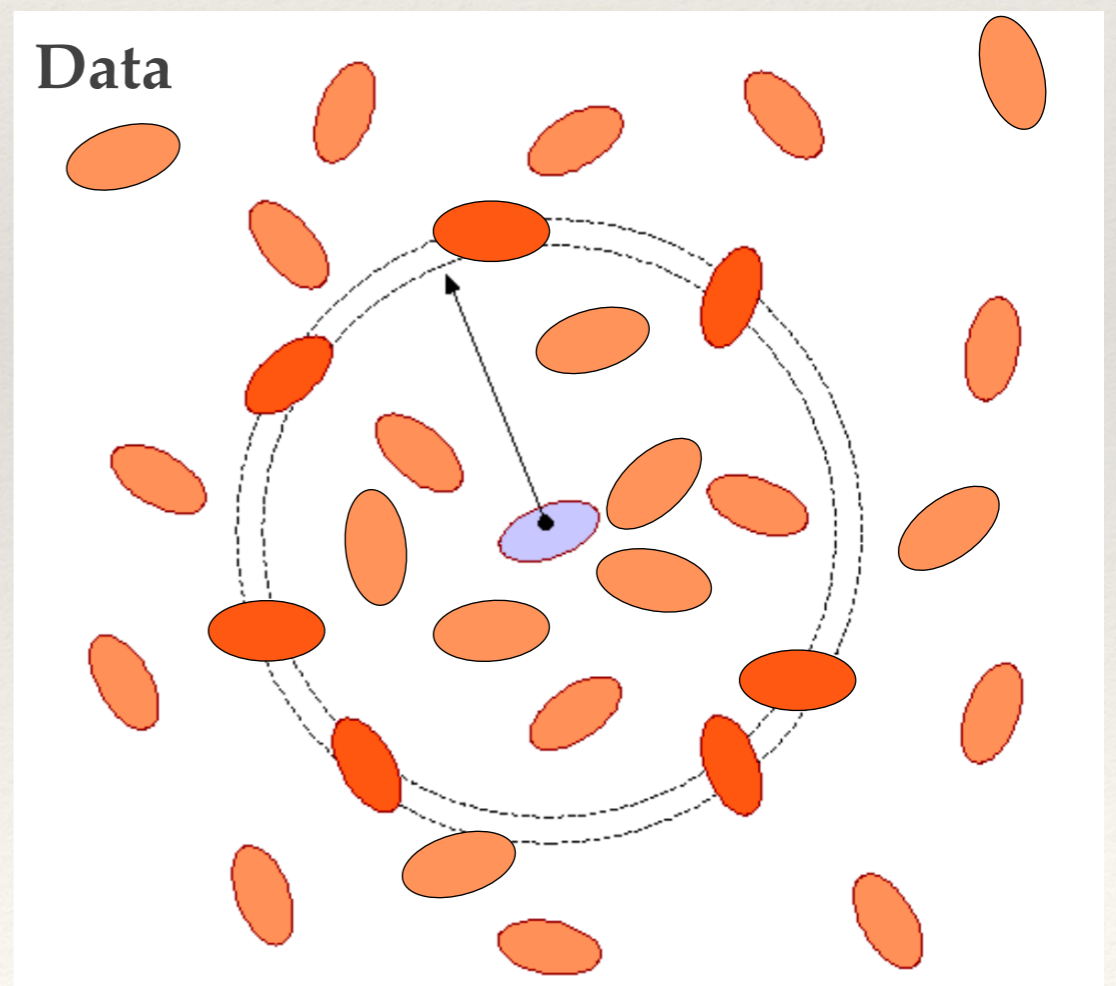
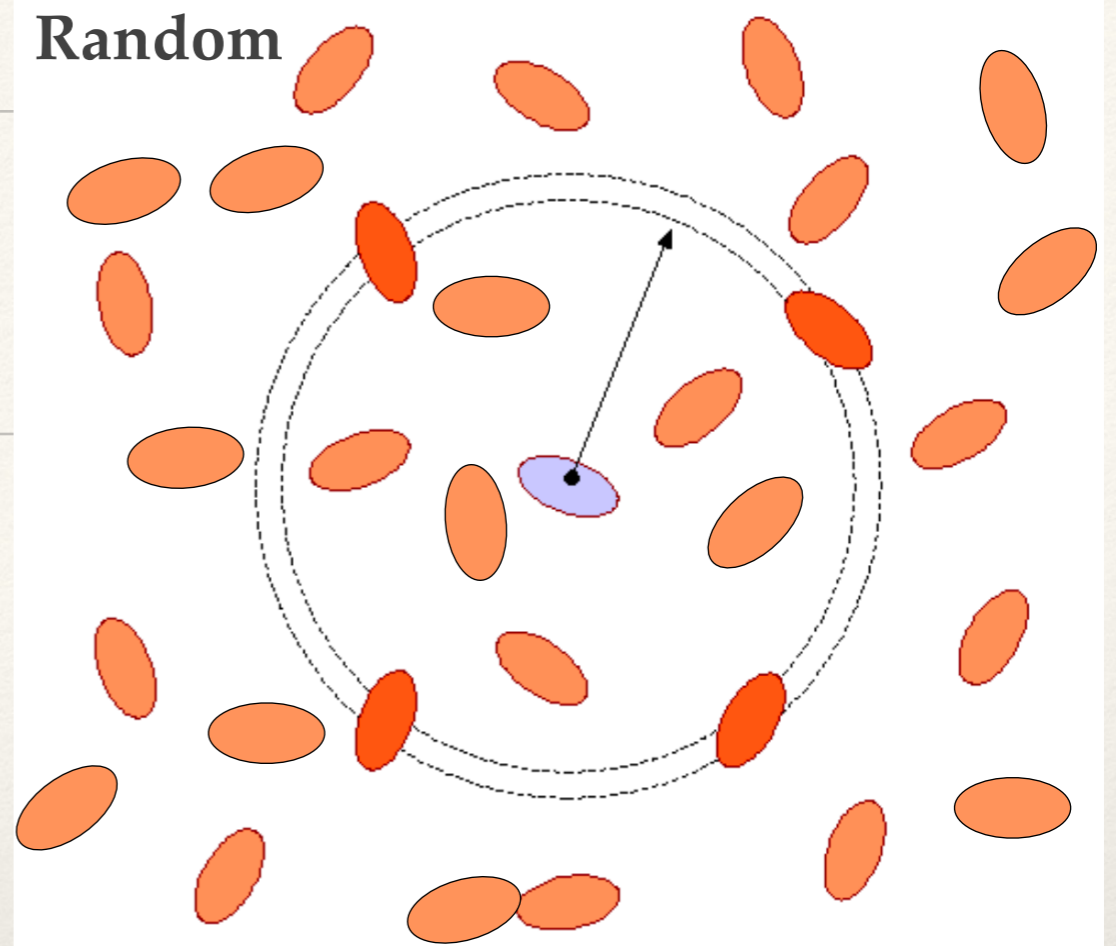
Dr. on olt man

Midterm grade distribution (out of 70)



Warm-up

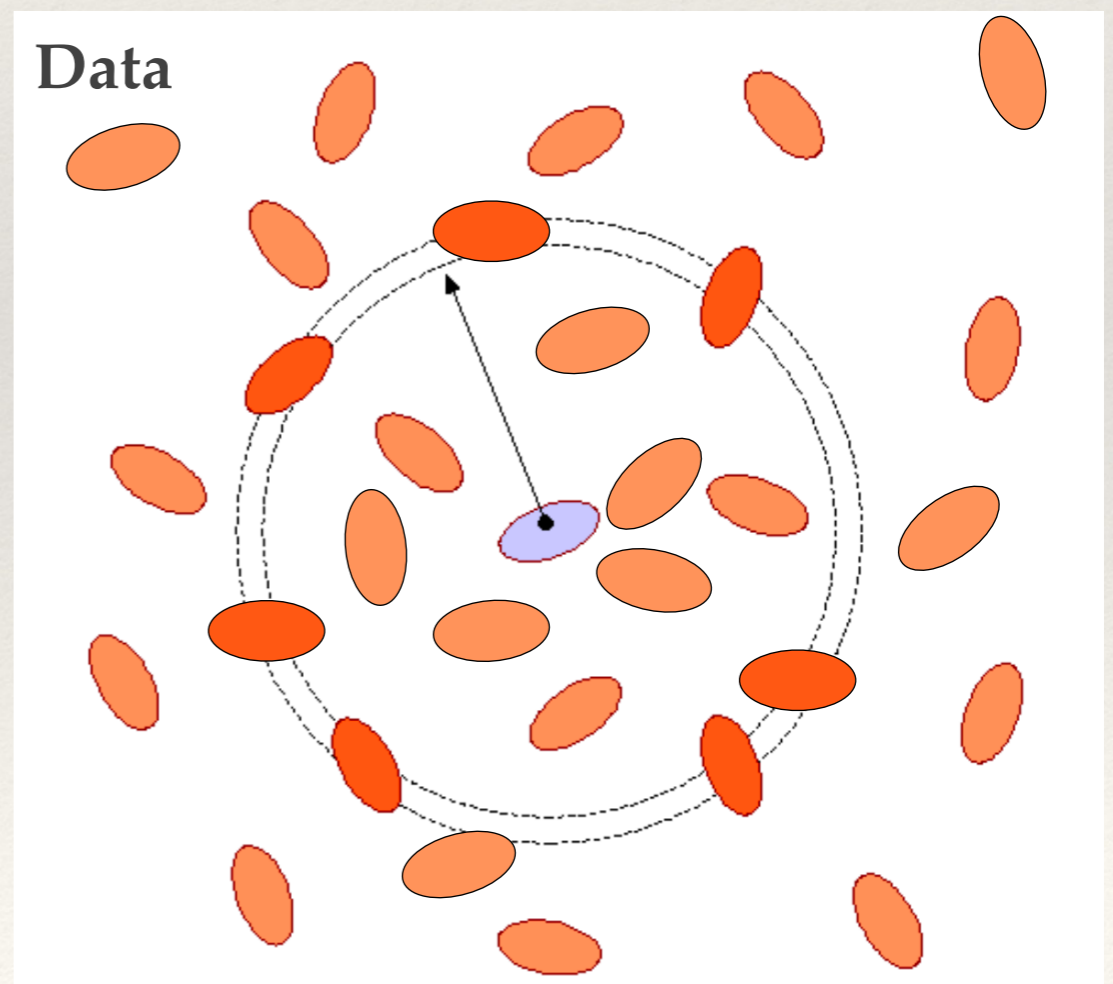
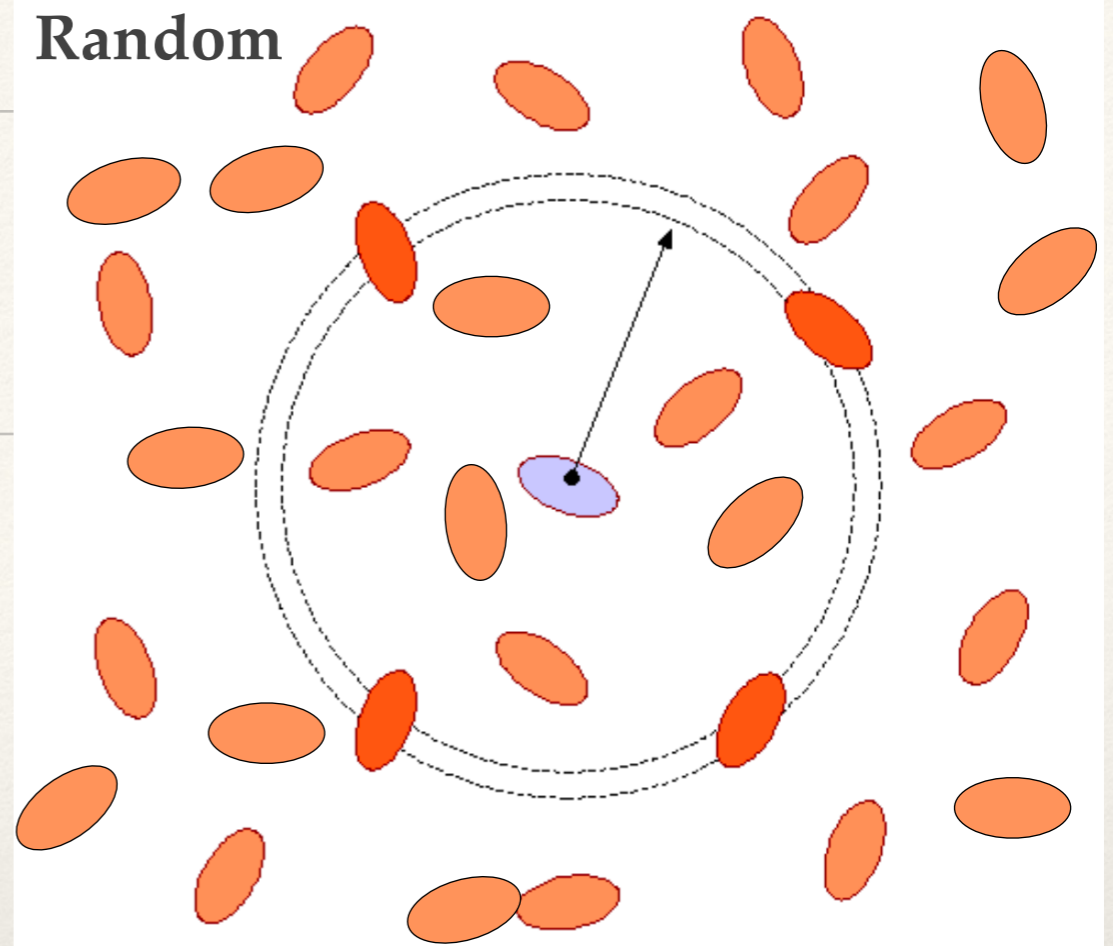
- ❖ How do these diagrams relate to measuring the clustering of galaxies?



Warm-up

- ❖ How do these diagrams relate to measuring the clustering of galaxies?
- ❖ Measure spatial two point correlation function $\xi(\mathbf{r})$ using estimators, e.g.,:

$$\xi_{LS}(\mathbf{r}) = \frac{DD(\mathbf{r}) - 2DR(\mathbf{r}) + RR(\mathbf{r})}{RR(\mathbf{r})}$$

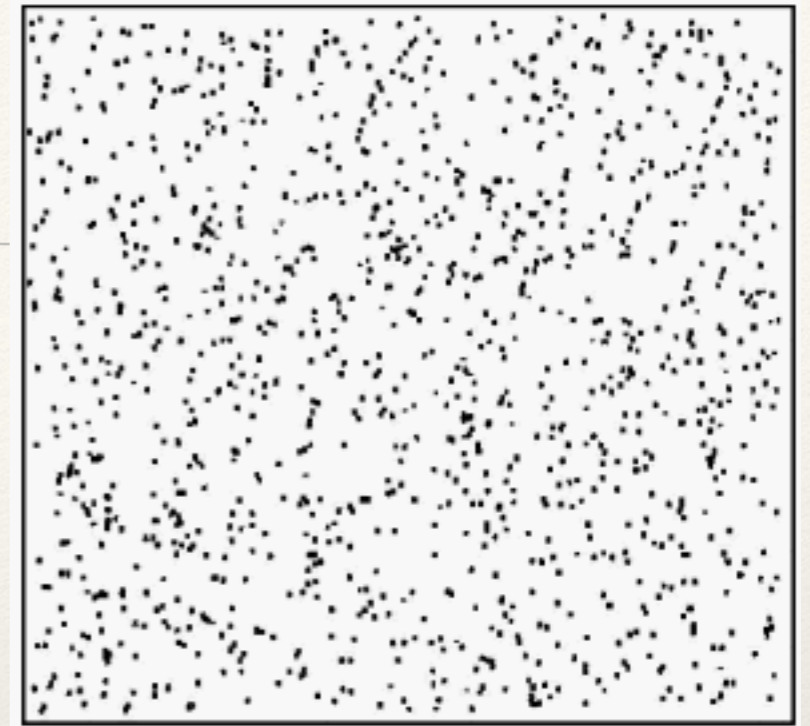


Warm-up

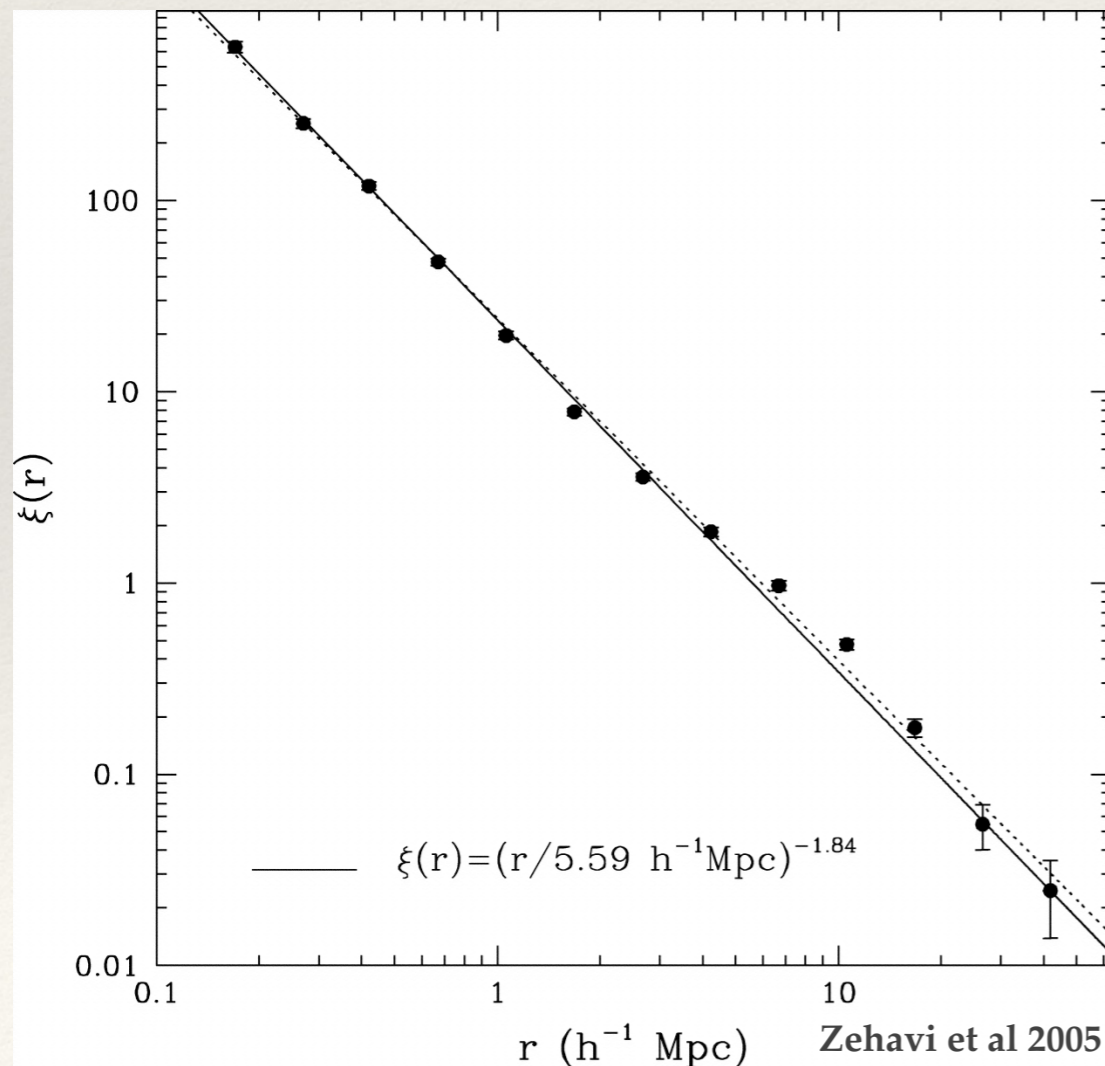
- ❖ How do these diagrams relate to measuring the clustering of galaxies?

$$\xi(r) = \left(\frac{r}{r_0}\right)^{-\gamma}$$

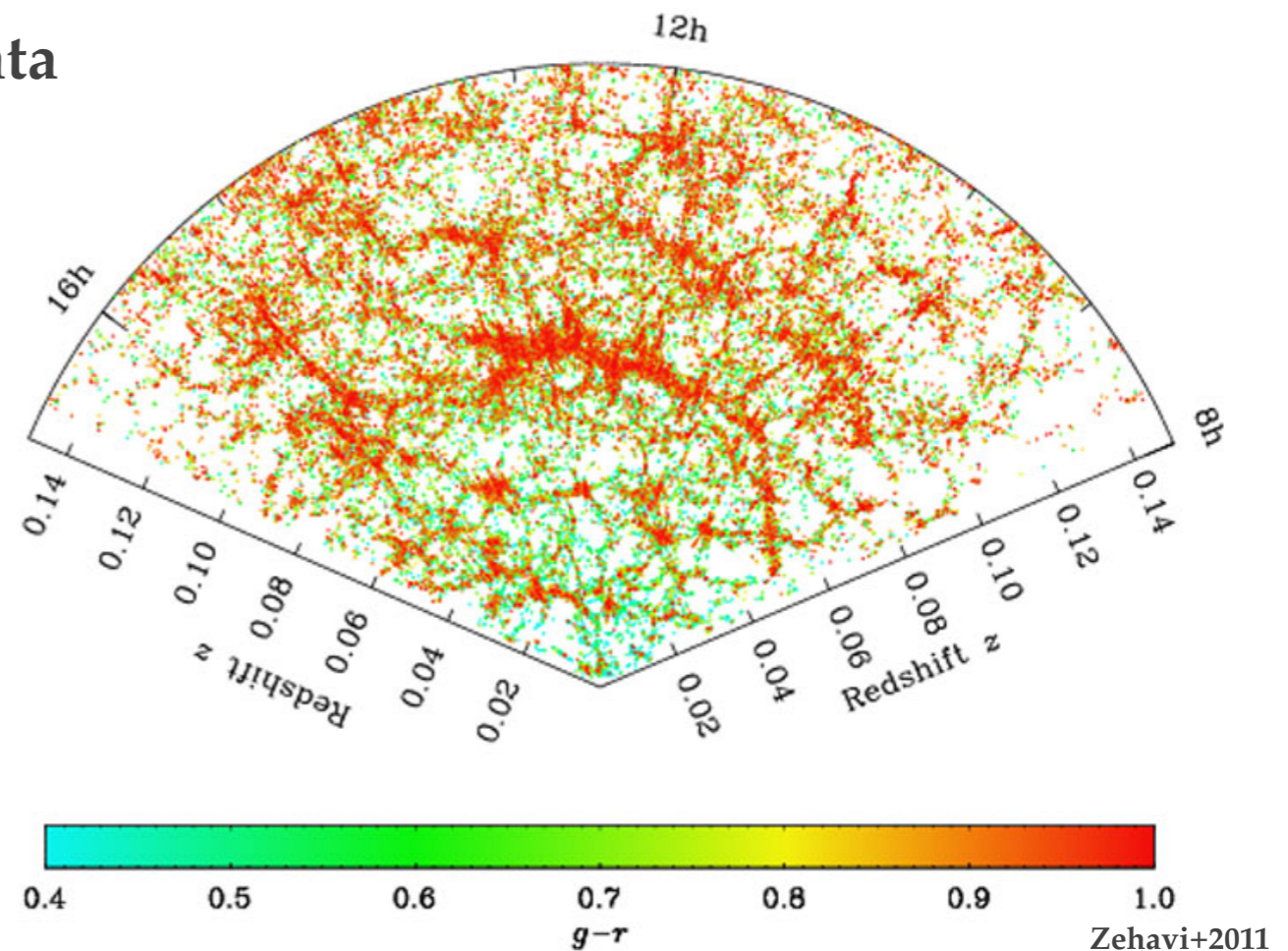
Random



<https://telescope.wordpress.com/2009/04/04/points-and-poisson-davril/>



Data



Course Overview

- ❖ Modules:
 - ❖ Observing Galaxies — the main techniques used for observing galaxies
 - ❖ Galaxy Population — the observed properties of galaxies
 - ❖ **Building Blocks — the basic building blocks that make up individual galaxies: stars, gas, black holes, dark matter**
 - ❖ Milky Way — our own Galaxy

Outline for Today

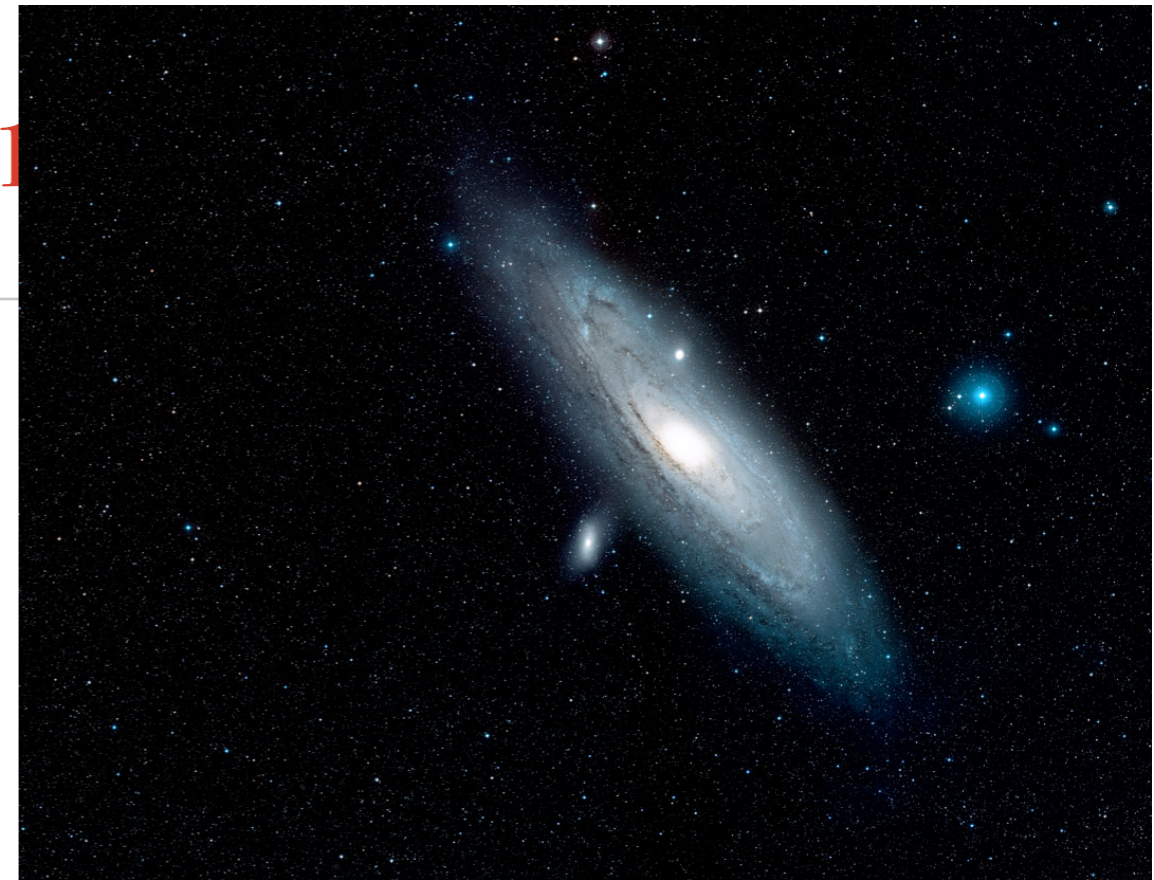
- ❖ Building Blocks - Stars and Stellar Populations:
- ❖ Overview / Review of Stellar Evolution and the HR Diagram



M31, Southwest arm, NGC 206 (Credit: Robert Gendler)

Stars and Stellar Population

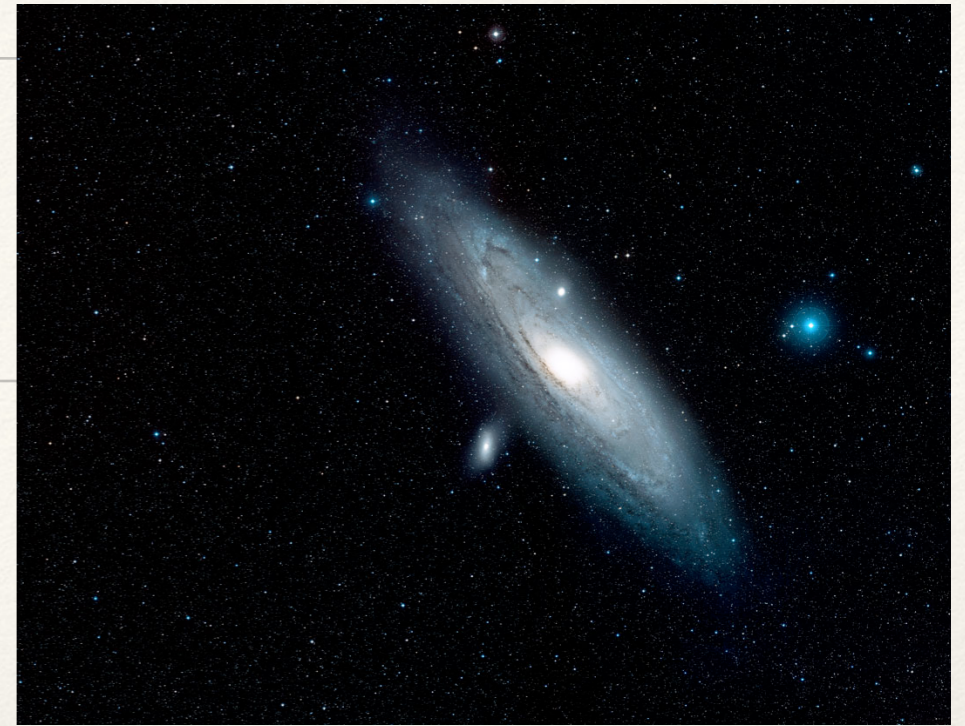
- ❖ One component of galaxies are stars
- ❖ **Observable:**
 - ❖ spectral energy distributions (or colors) of stellar component
 - ❖ for most galaxies, as unresolved light (can't separate out individual stars)
 - ❖ for nearby galaxies, can see individual stars, brighter stars are easier than fainter; also depends on spatial resolution (e.g., ground vs space)
- ❖ **Stellar population:**
 - ❖ a stellar population is a collection of stars
 - ❖ unresolved stellar population SED depends on relative numbers and types of stars



M31, Southwest arm, NGC 206 (Credit: Robert Gendler)

Stars and Stellar Populations

- ❖ How can we relate what we **observe** about a stellar population to the **intrinsic characteristics**?
- ❖ Stars exist with range of temperatures and luminosities
- ❖ **Underlying population characteristics:**
 - ❖ relative number of stars as a function of mass, composition, and age
 - ❖ generally referred to as the star formation history
 - sometimes that is used to describe distribution of ages only
 - ❖ need to understand how these population characteristics translate to observables



M31, Southwest arm, NGC 206 (Credit: Robert Gendler)

--> **Stellar structure & evolution!**

Stars and Stellar Populations: Stellar Evolution

- ❖ Stars do not exist with arbitrary combinations of temperature and luminosity

Russell-Vogt Theorem:

The mass and chemical composition of a star uniquely determine its radius, luminosity, internal structure, and subsequent evolution.

- Observable properties of stars depend almost only on their mass, age, and chemical composition

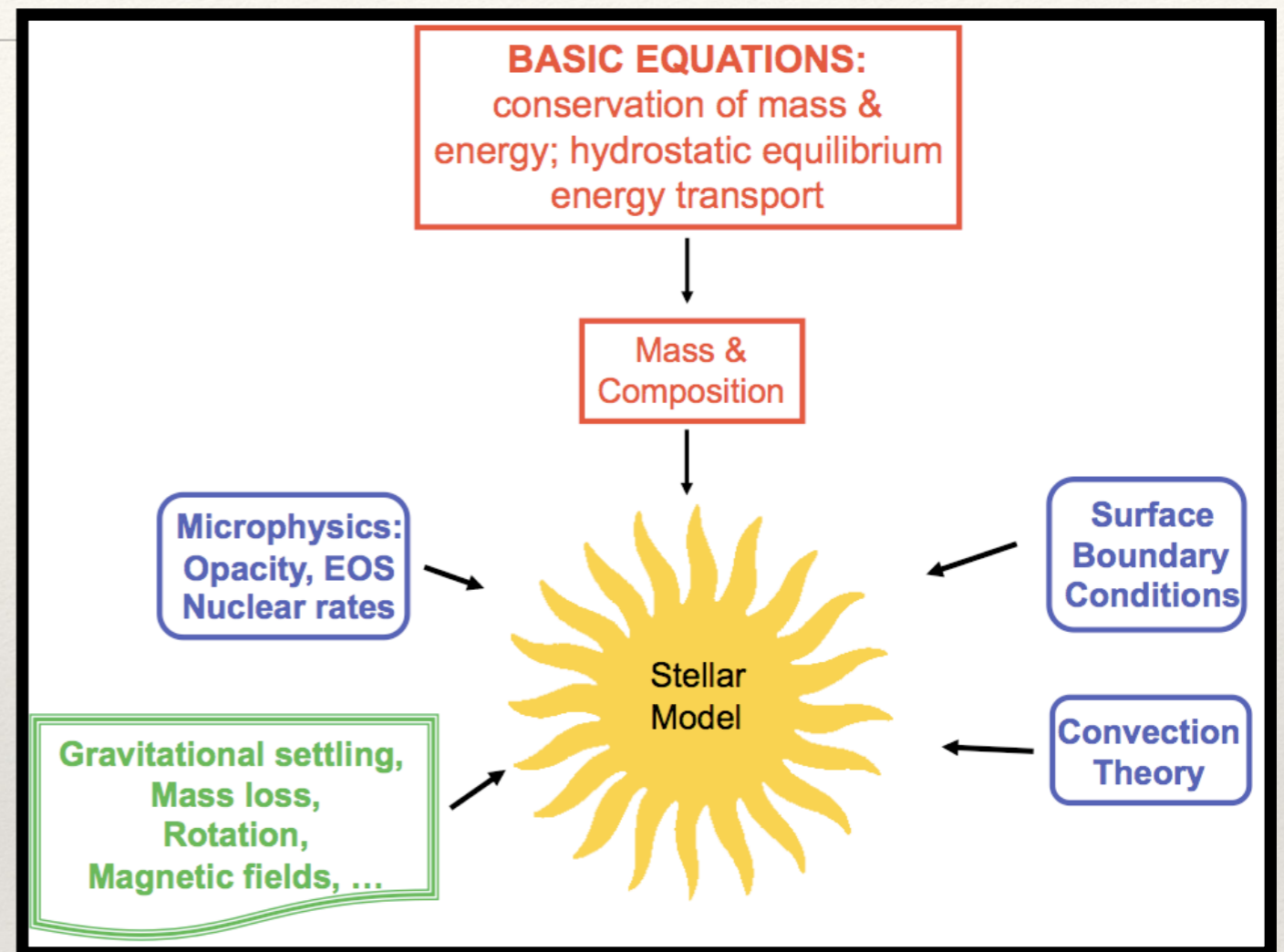
Stars and Stellar Populations: Stellar Evolution

- ❖ Overview / Review of Stellar Evolution
 - ❖ Assume spherical symmetry and that the star is quasi-stable
- ❖ Physical parameters of star (luminosity, radius, temperature) connected by a set of differential equations

What are the equations that govern stellar structure and evolution?

Building Blocks - Stars and Stellar Populations: Stellar Evolution

- ❖ Overview / Review of Stellar Evolution
 - ❖ Assume spherical symmetry and that the star is stable (at least for a time)
 - ❖ Physical parameters of star (luminosity, radius, temperature) connected by a set of differential equations



Hydrostatic equilibrium (dP/dr)

Mass conservation (dM/dr)

Energy generation (dL/dr)

Energy transport (dT'/dr)

Building Blocks - Stars and Stellar Populations: Stellar Evolution

- ❖ Additional ingredients:

- ❖ Equation of state: $P = P(\rho, T, X)$,
where X = chemical composition

- ❖ Opacity: $\kappa = \kappa(\rho, T, X)$

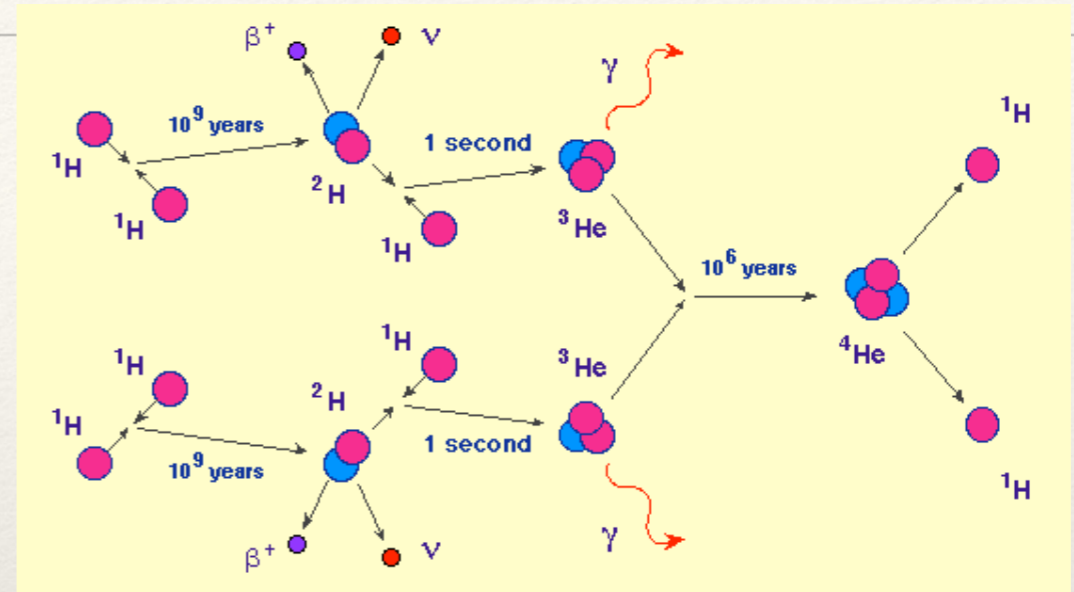
- ❖ Energy generation rate: $\varepsilon = \varepsilon(\rho, T, X)$

- ❖ e p-p chain — dominant in lower mass, cooler stars like the Sun

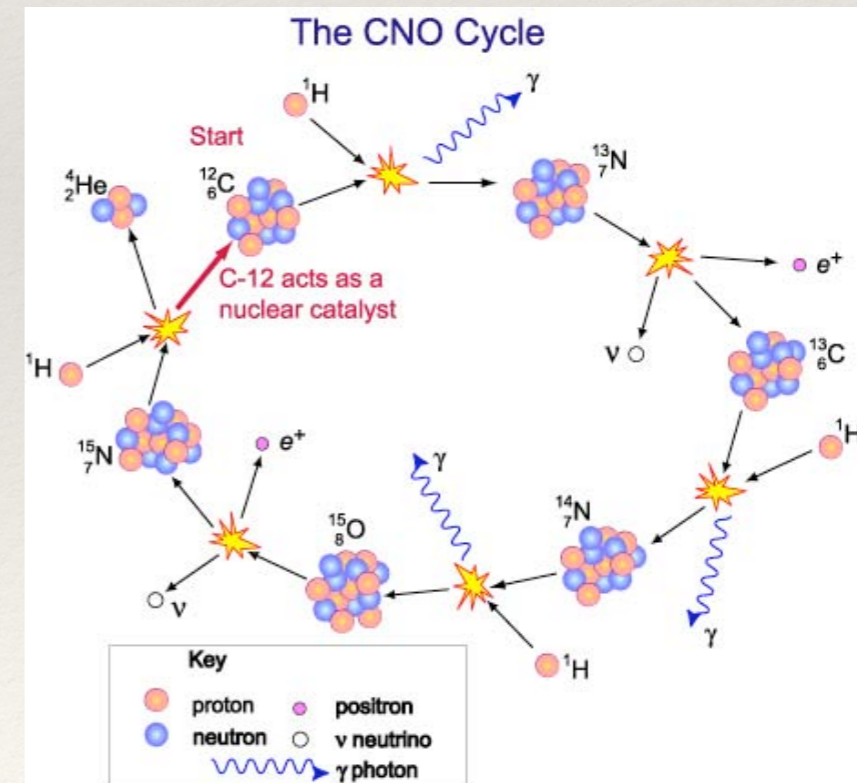
- ❖ e CNO cycle — dominant in higher mass, hotter stars

- ❖ e triple alpha process

**Solve for the evolution of
a star over time**



<http://csep10.phys.utk.edu/astr162/lect/energy/ppchain.html>

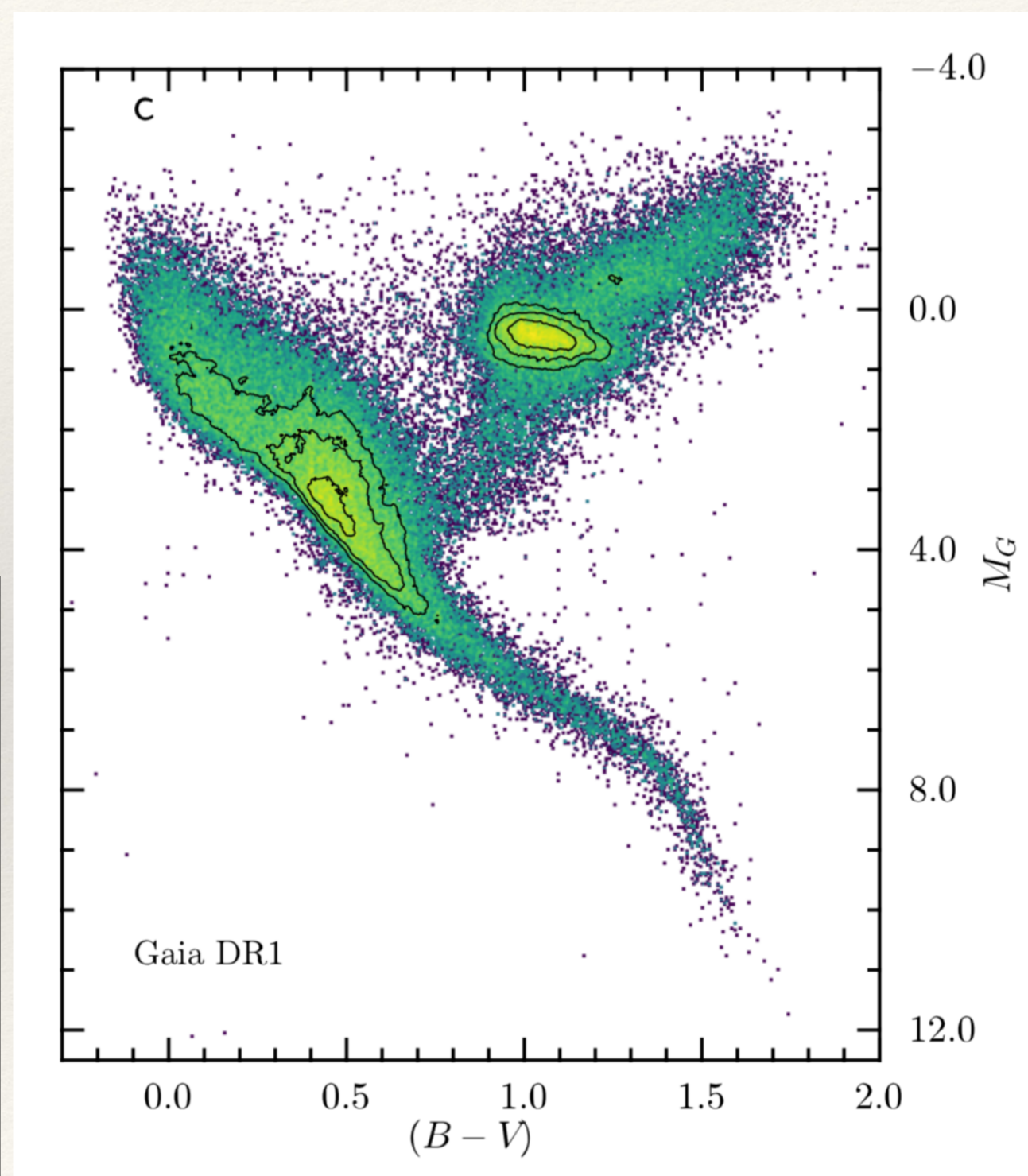
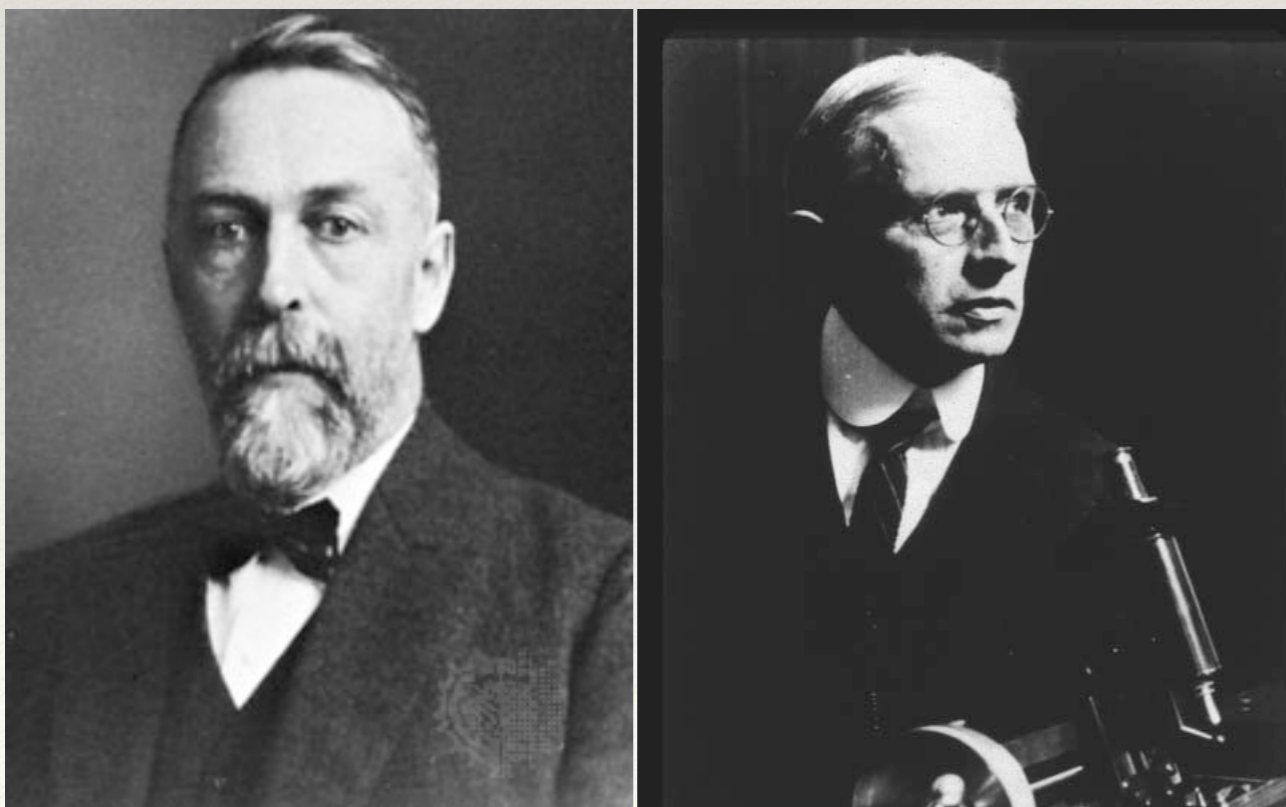


http://outreach.atnf.csiro.au/education/senior/astrophysics/stellarevolution_mainsequence.html#mscno

Stars and Stellar Populations: Stellar Evolution

- ❖ Key tool of stellar evolution: Hertzsprung-Russell (HR) Diagram
- ❖ Color vs. absolute magnitude
- ❖ underlying properties: temperature vs. luminosity
- ❖ main sequence = mass sequence

❖ H R



Brown et al. 2016

Thought Question

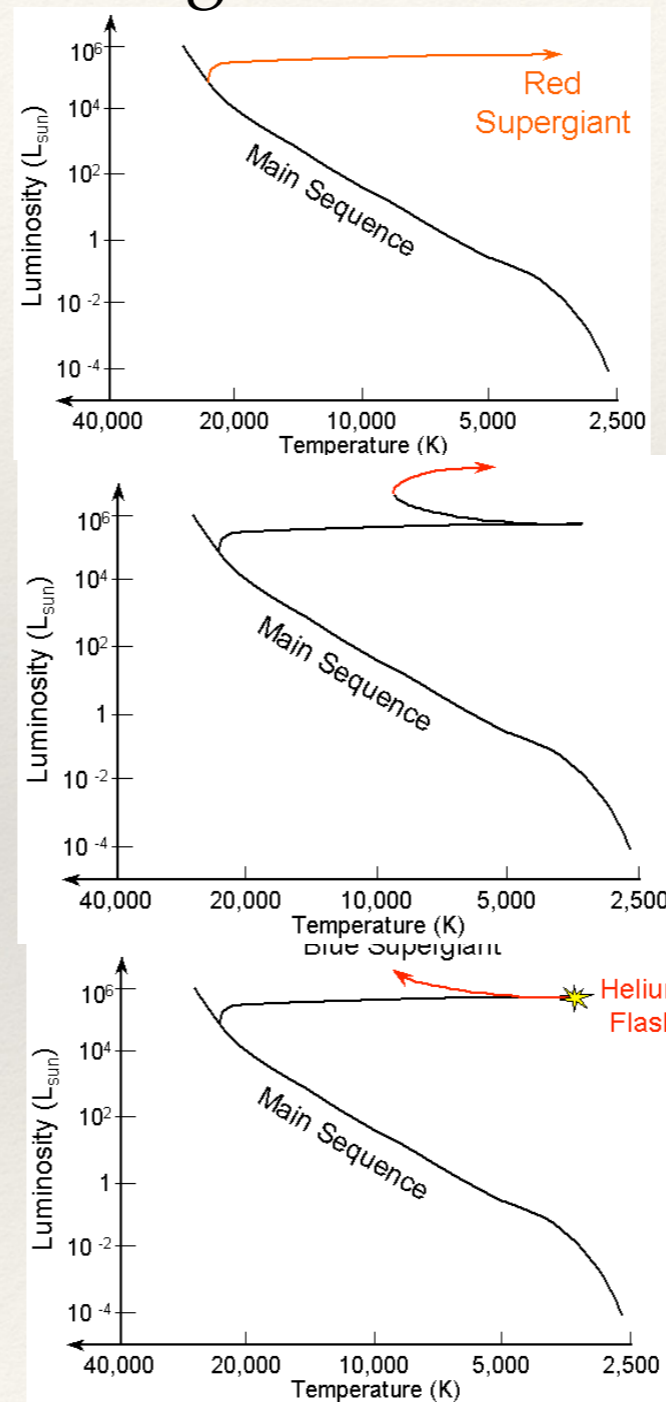
- ❖ Consider the main stages of stellar evolution for a single low mass star:
 - ❖ Sketch where the star is on the HR diagram in each stage
 - ❖ What is going on inside the star at each stage?

Stars and Stellar Populations: Stellar Evolution

❖ Main Stages of Stellar Evolution:

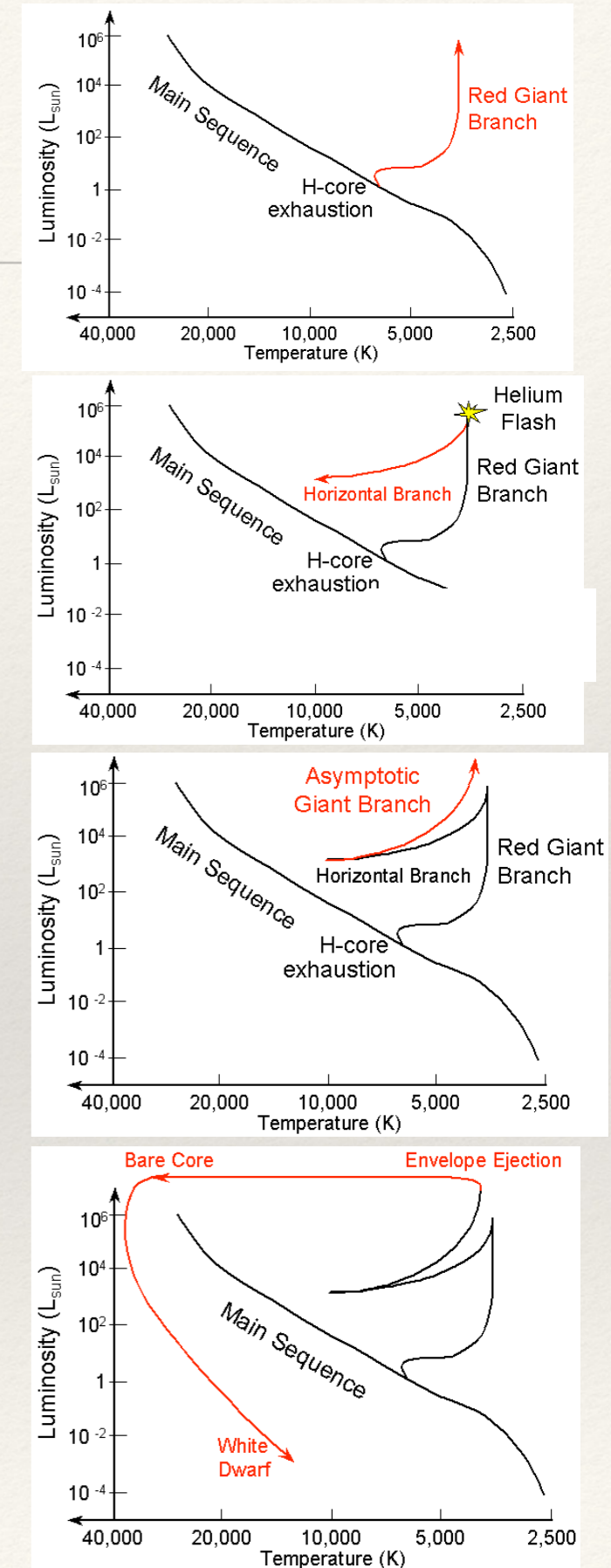
- ❖ Hydrogen core burning:
Main Sequence
- ❖ Hydrogen shell burning:
Giant Branch (for lower mass stars)
- ❖ Helium core burning:
Horizontal Branch
- ❖ Helium shell burning:
Asymptotic Giant Branch
 - ❖ End stages (lower mass stars): **White Dwarf**
- ❖ Other nuclear burning (for high mass stars)
 - ❖ End stages (higher mass stars): **Supernova**

higher mass



lots more, fast!

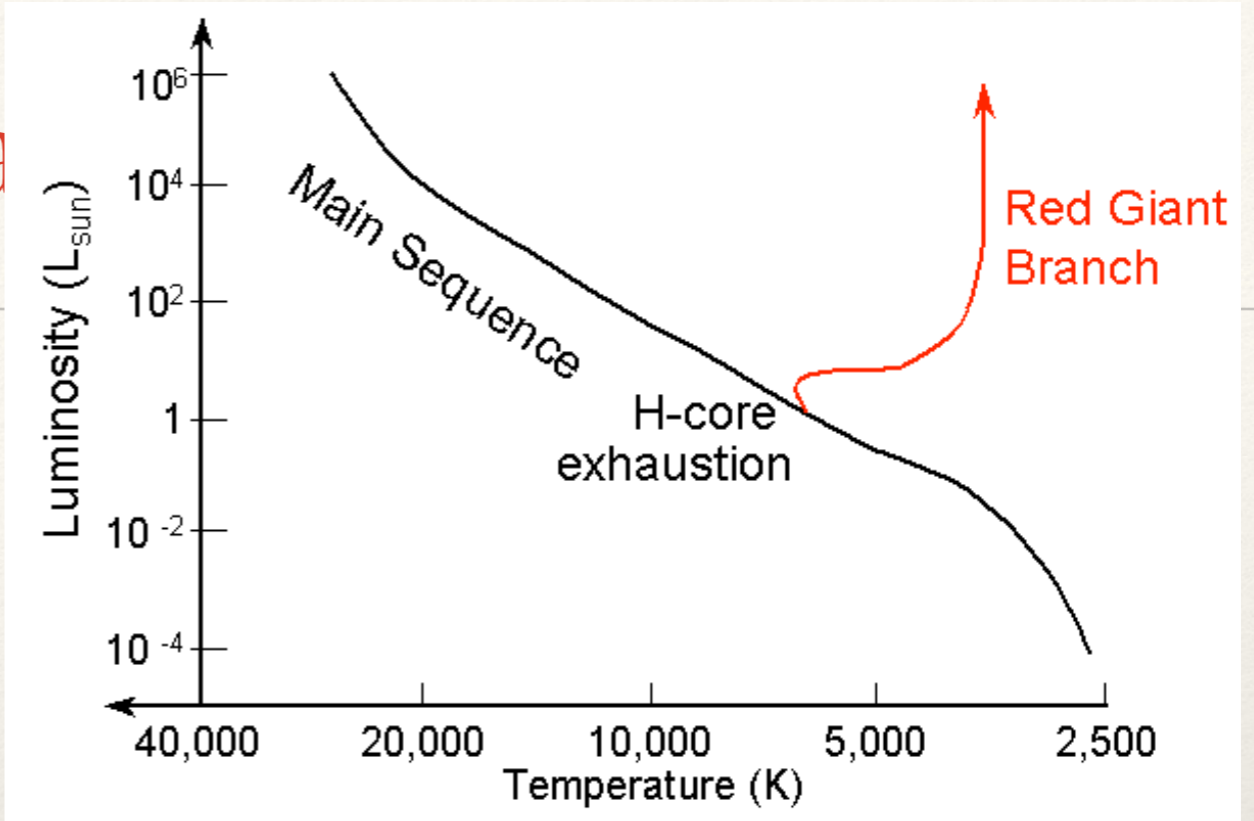
lower mass



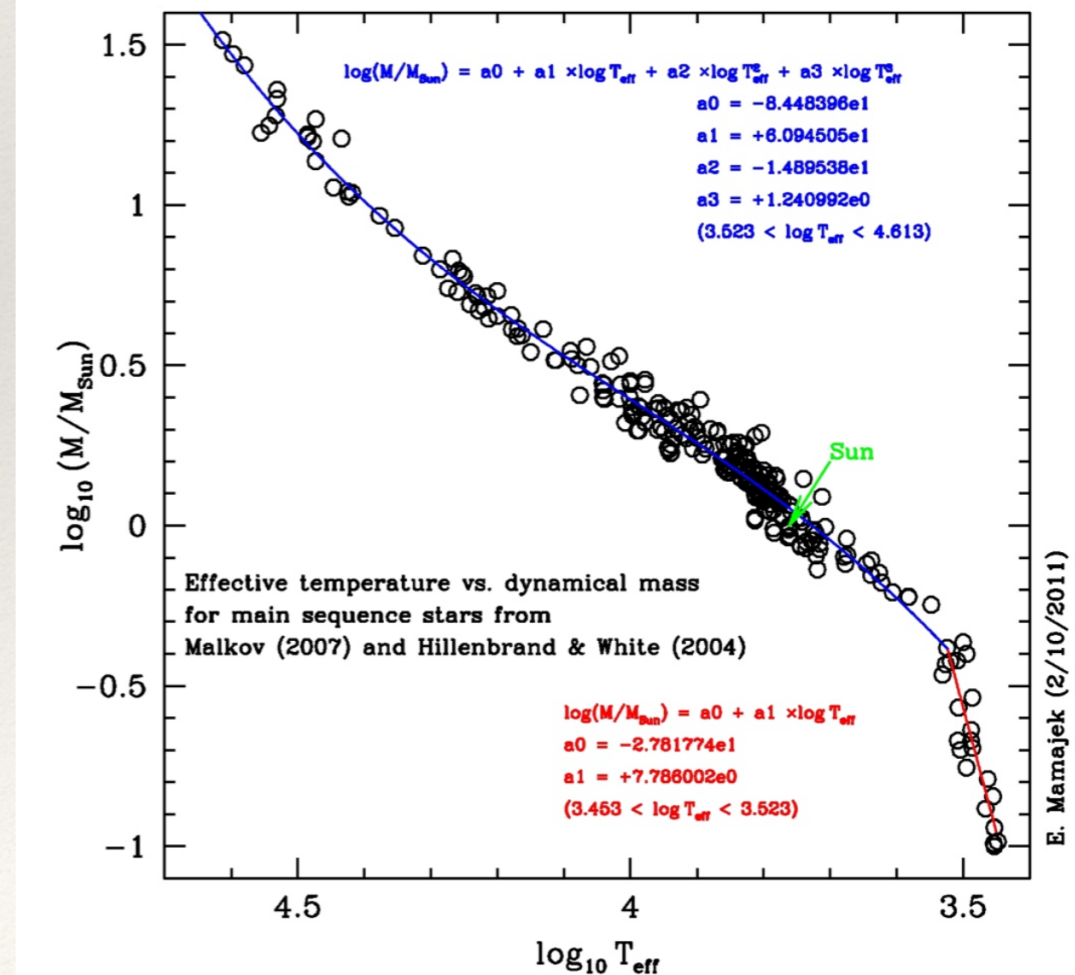
Stars and Stellar Popula

❖ Main Sequence (MS)

- ❖ = Mass Sequence
- ❖ find that, roughly, $L \propto M^{3.5}$
- ❖ Given that more massive stars also have more raw material to process, what does this imply about the scaling of main sequence lifetime with mass of a star?



Credit: Richard Pogge



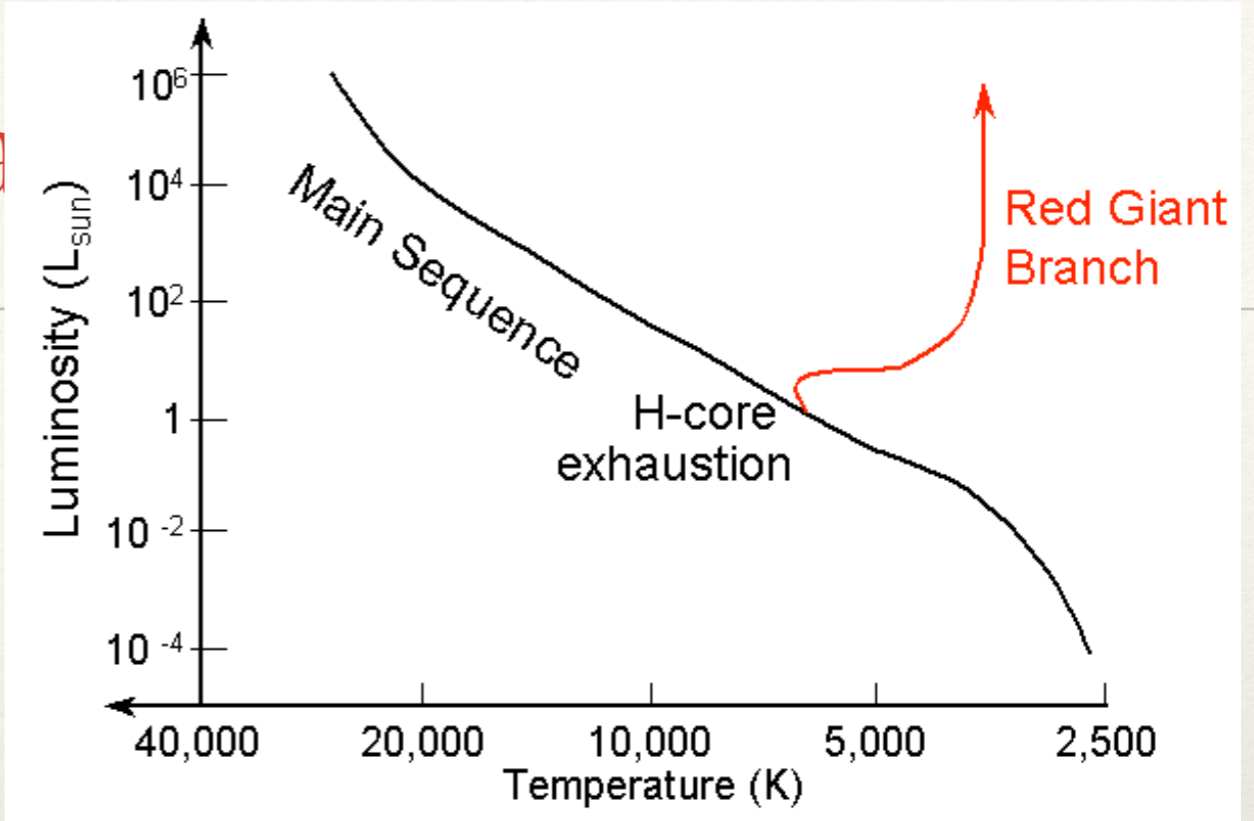
Stars and Stellar Popula

❖ Main Sequence (MS)

❖ = Mass Sequence — $L \propto M^{3.5}$

❖ Lifetime scales with mass — $t_{MS} \propto M^{-2.5}$

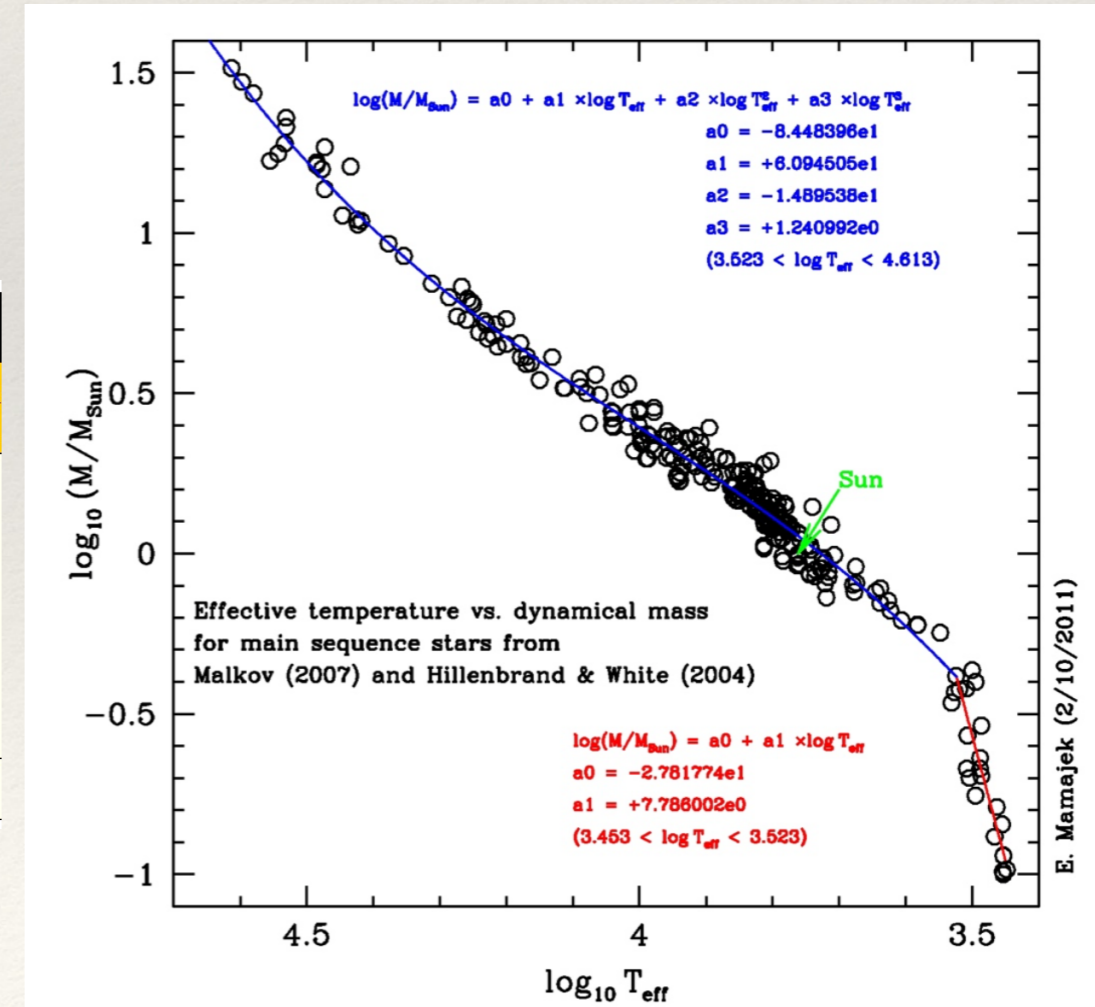
❖ Luminosity class — dwarfs



Credit: Richard Pogge

Mass (M_{\odot})	Surface temperature (K)	Spectral class	Luminosity (L_{\odot})	Main-sequence lifetime (10^6 years)
25	35,000	O	80,000	4
15	30,000	B	10,000	15
3	11,000	A	60	800
1.5	7,000	F	5	4,500
1.0	6,000	G	1	12,000
0.75	5,000	K	0.5	25,000
0.50	4,000	M	0.03	700,000

The main-sequence lifetimes were estimated using the relationship $t \propto 1/M^{2.5}$ (see Box 21-2).



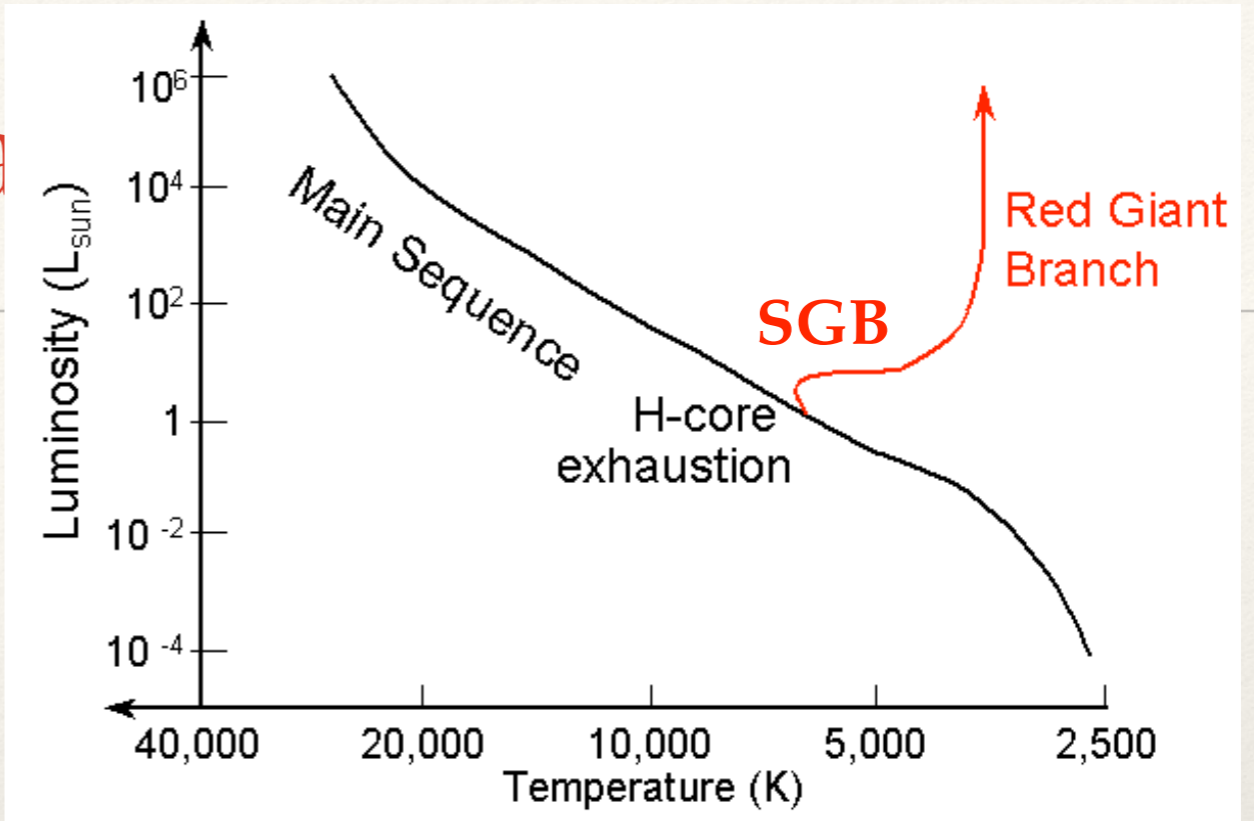
Stars and Stellar Popula

❖ Sub-Giant Branch (SGB)

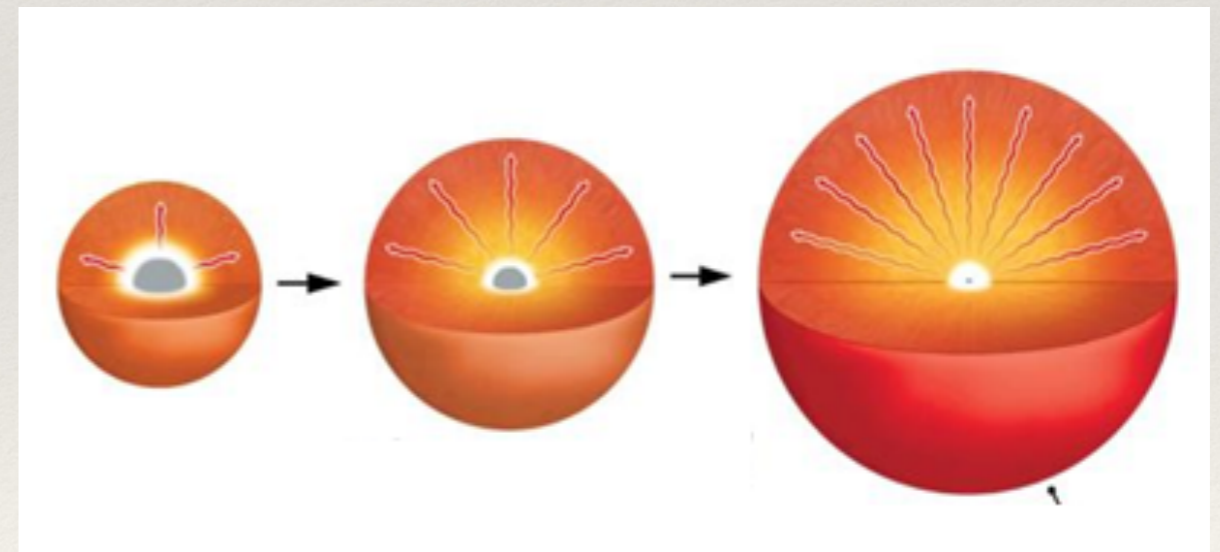
- ❖ Runs out of core H, core starts to contract
- ❖ H shell ignites, envelope starts to expand and cool

❖ Red Giant Branch (RGB)

- ❖ Shell contracts, heats — increases L
- ❖ Envelope cools, higher T gradient **increases convection** — increases L
- ❖ Deeper convection zone **dredges up** heavier elements from interior
- ❖ Loosely bound envelope more easily expelled via radiation pressure — so **es all mass loss possible**



Credit: Richard Pogge



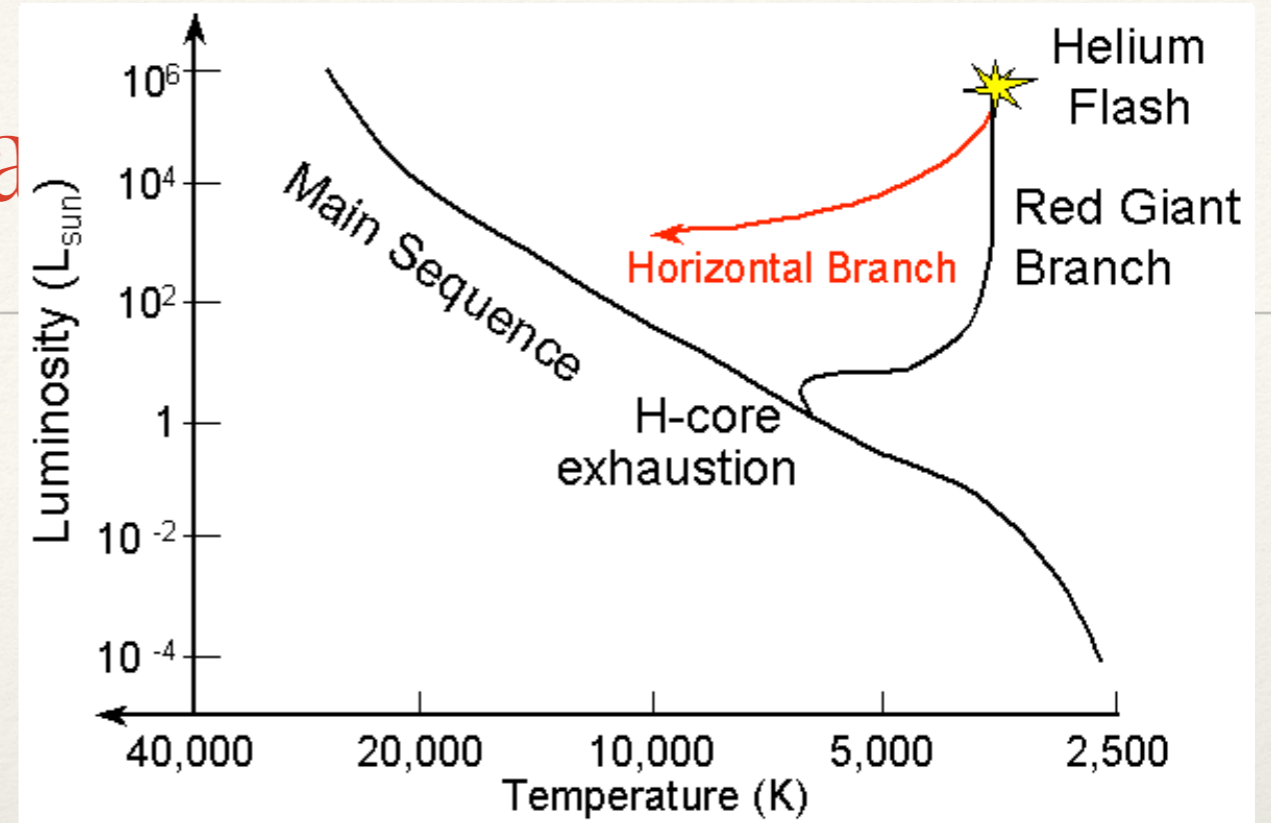
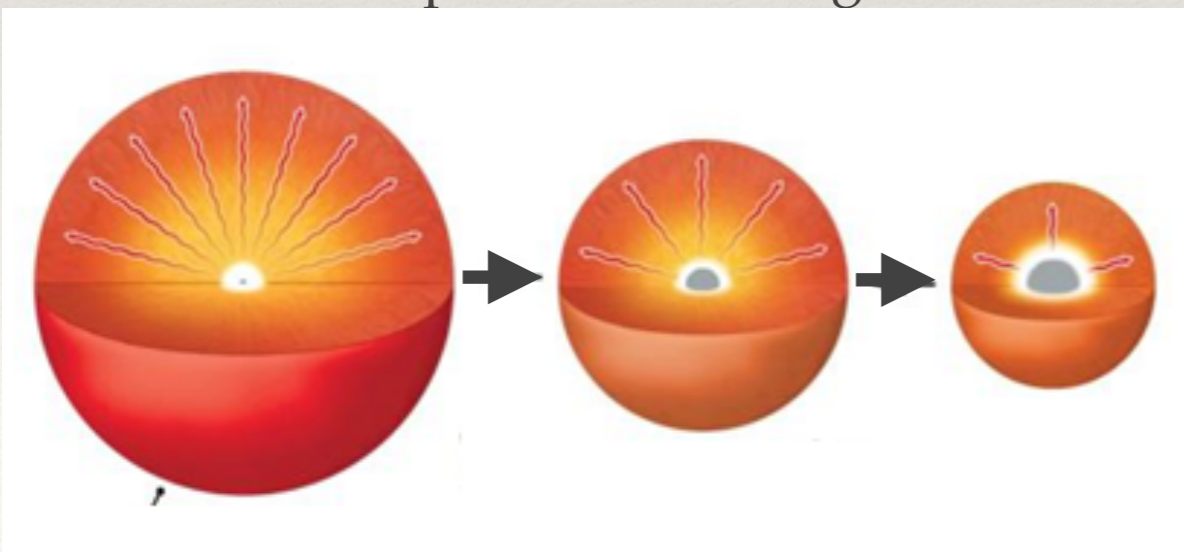
Stars and Stellar Popula

❖ Core helium burning

- ❖ Core temperature reaches 100 million K — He fusion ignites
 - ❖ for lower mass stars, does this "instantaneously" in a "helium flash"
 - ❖ for higher mass stars (>2-3 solar masses, transition is more gradual

❖ Star readjusts:

- ❖ Core expands, decreasing shell output — lower L
- ❖ Envelope shrinks — higher T



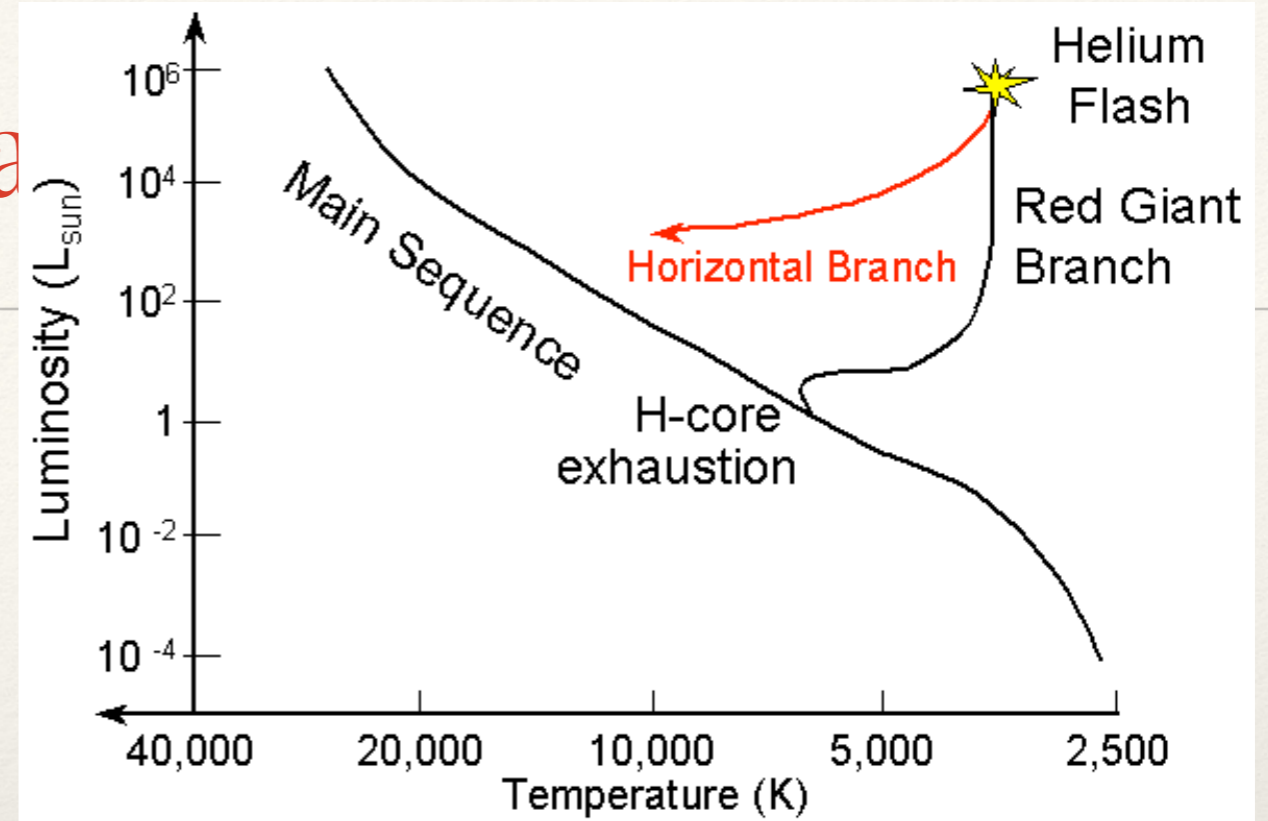
Credit: Richard Pogge

- ❖ Luminosity of He-fusing stars depends on core mass, which is similar for all lower-mass stars
- ❖ Gives rise to a **Horizontal Branch (HB)** for low mass stars

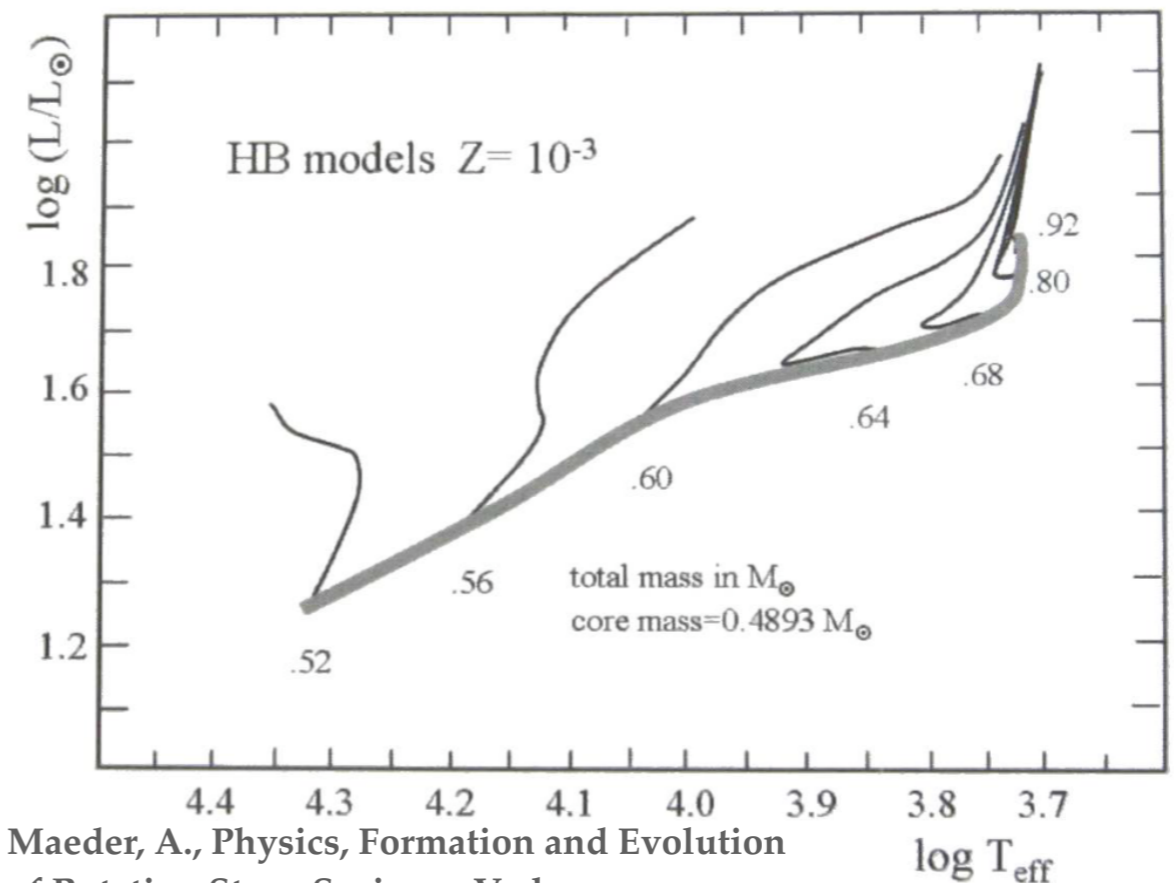
Stars and Stellar Popula

❖ Horizontal Branch (HB)

- ❖ Location of a star on HB partly related to envelope mass:
- ❖ Variable mass loss on RGB and at He flash gives a range of envelope masses
- ❖ Stars with smaller envelopes (and radii) are bluer



Credit: Richard Pogge



Maeder, A., Physics, Formation and Evolution of Rotating Stars, Springer-Verlag

Stars and Stellar Populations

- ❖ **Horizontal Branch (HB)**
 - ❖ A Helium Core Fusing Sequence — but see a wide range in morphology!
 - ❖ Depends somewhat on metallicity and age
 - ❖ Metal-poor — **blue Horizontal Branch (BHB)**
 - ❖ Metal-rich — pile up in **Red Horizontal Branch (RHB)**
 - ❖ Intermediate age (higher mass) stars — **Red Clump (RC)**

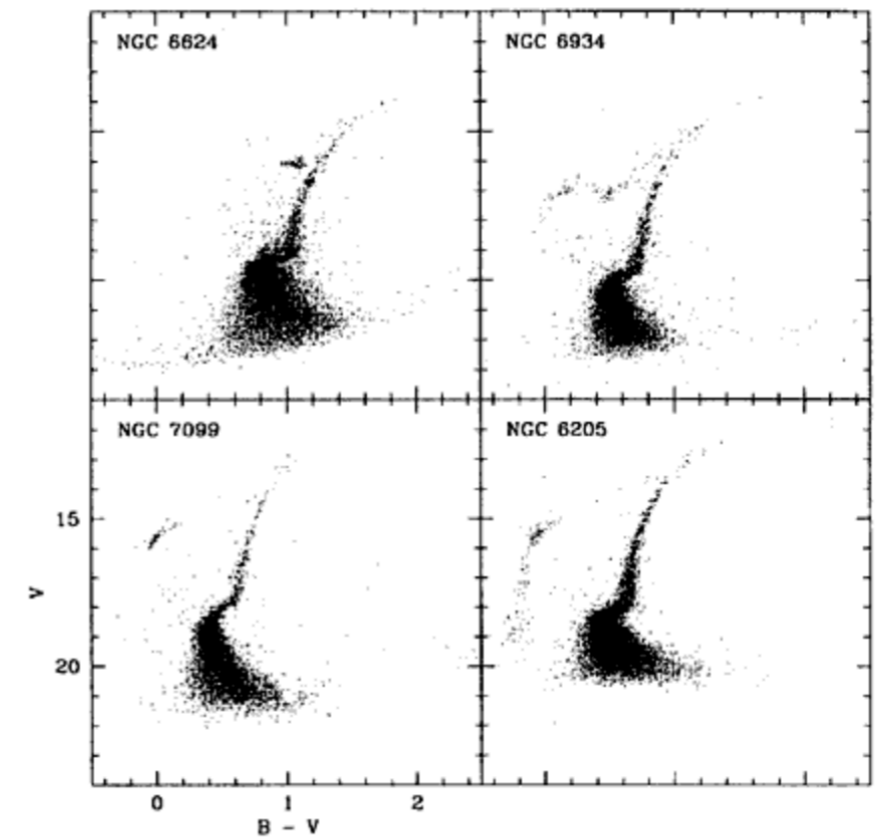
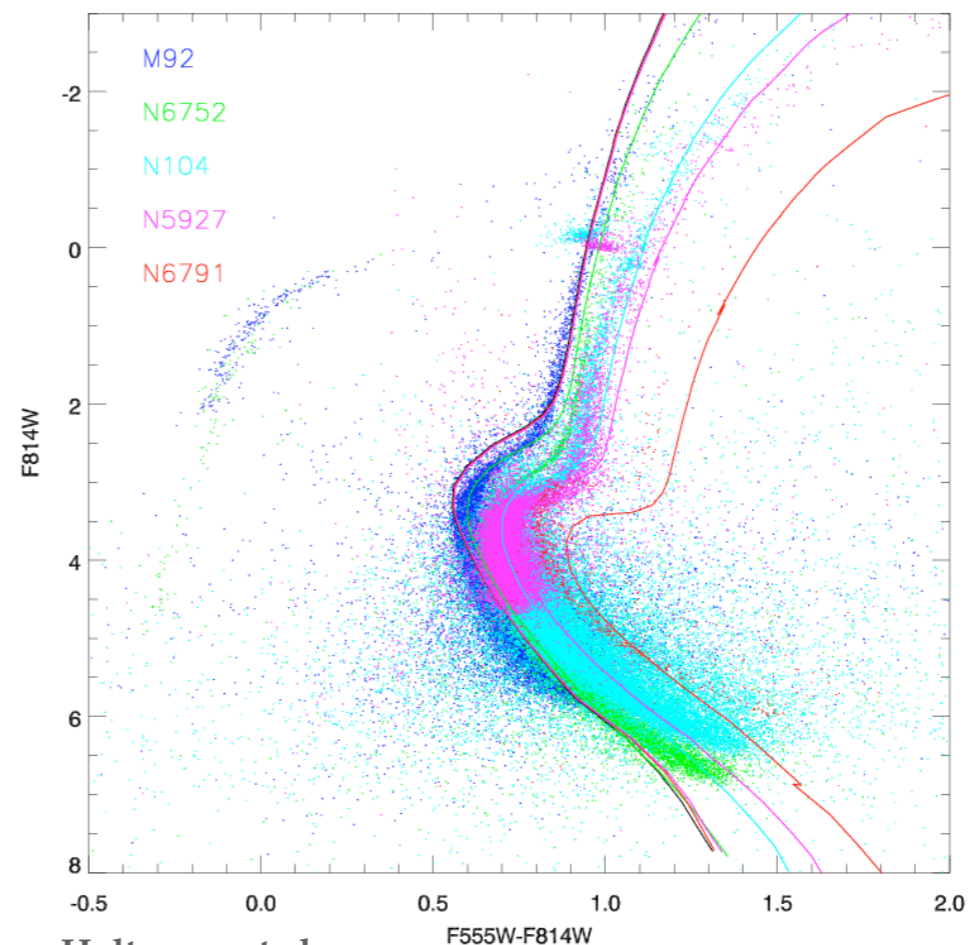


FIGURE 4. Clusters with four very different types of horizontal branch. (Data courtesy of M. Zoccali & G. Piotto [private communication]; source is HST archival images of the centers of globular clusters.)



Stars and Stellar Populati

❖ Asymptotic Giant Branch (AGB)

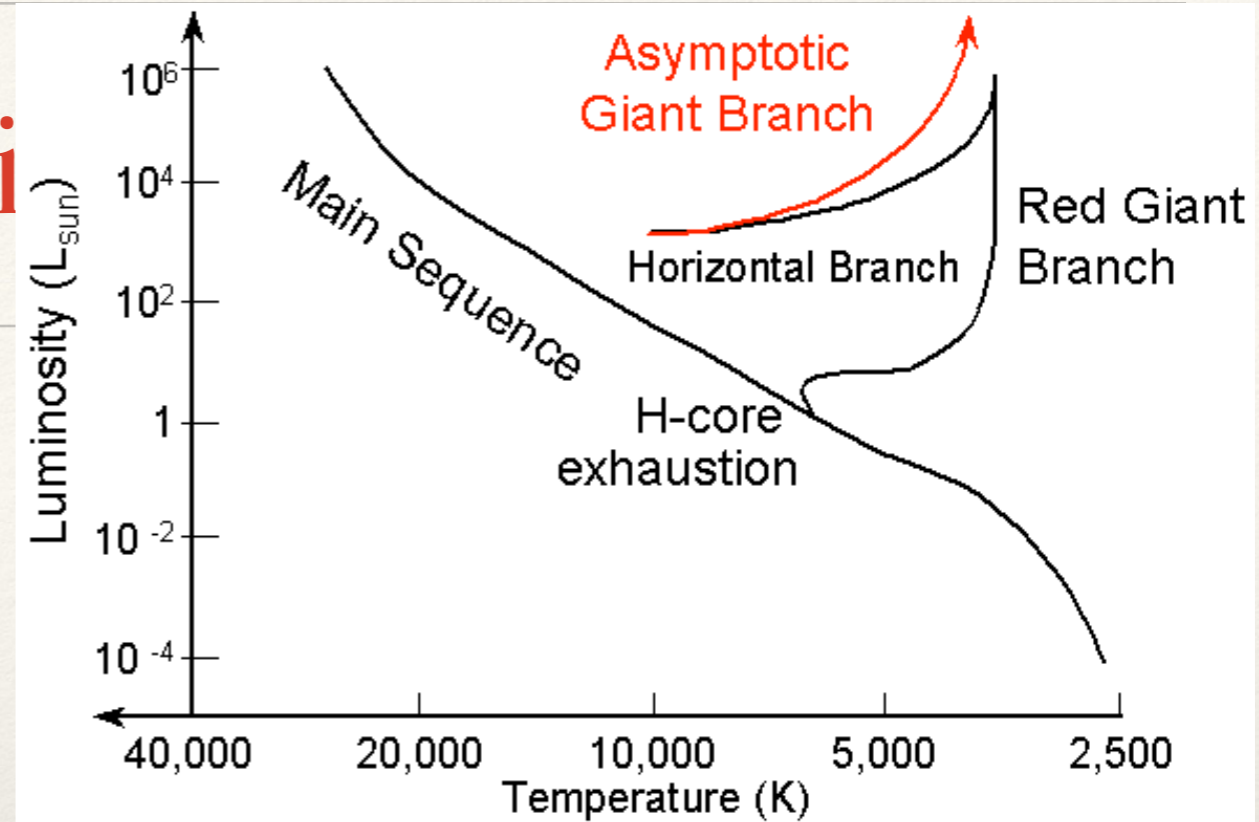
❖ Similar to RGB:

❖ Run out of core He — core contracts, He shell ignites, envelope expands and cools, leading to the convection and dredge-ups

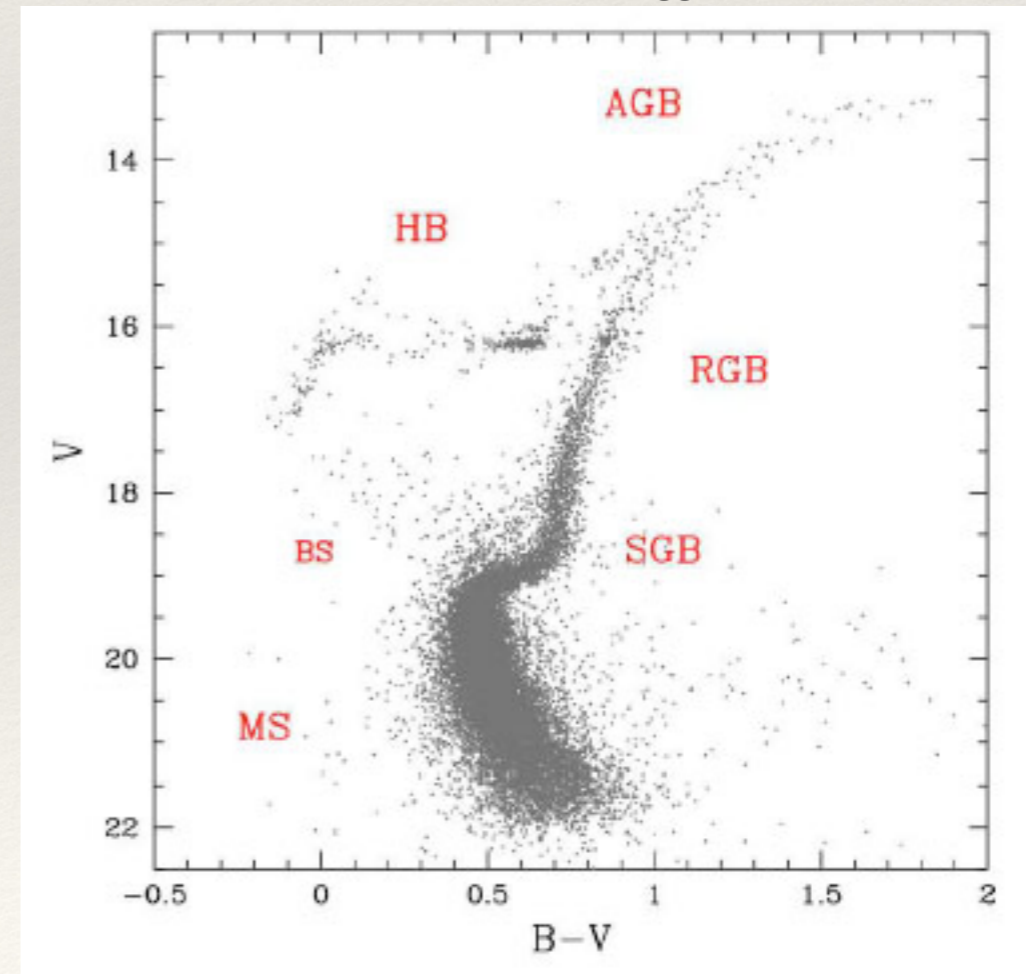
❖ Star becomes redder and brighter, with luminosity set by core mass

❖ Tip of AGB asymptotically approaches RGB (hence the name!) for older populations

❖ For intermediate age few yr stars i.e, stars with more mass, goes to higher luminosity than can be responsible for significant amount of light from a stellar population



Credit: Richard Pogge



Maraston 2003

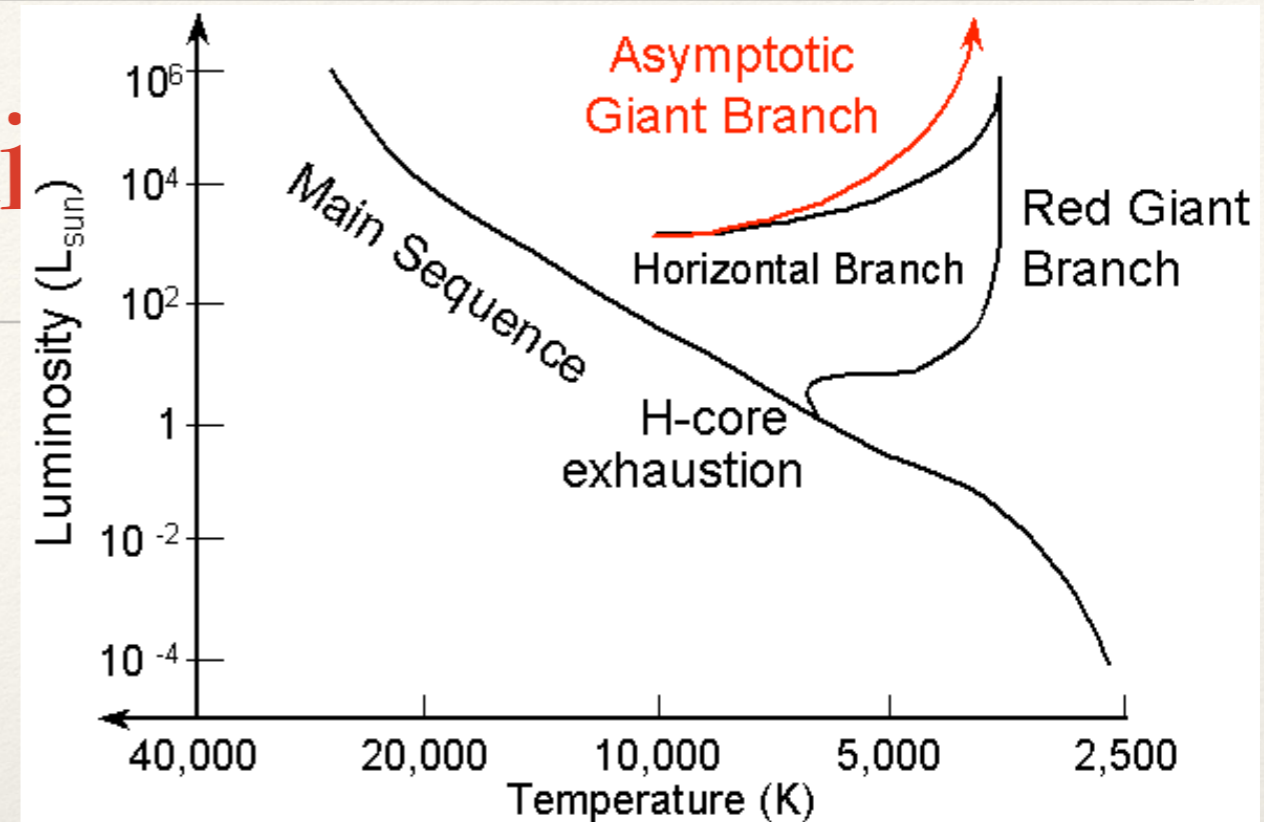
Stars and Stellar Populati

❖ Asymptotic Giant Branch (AGB)

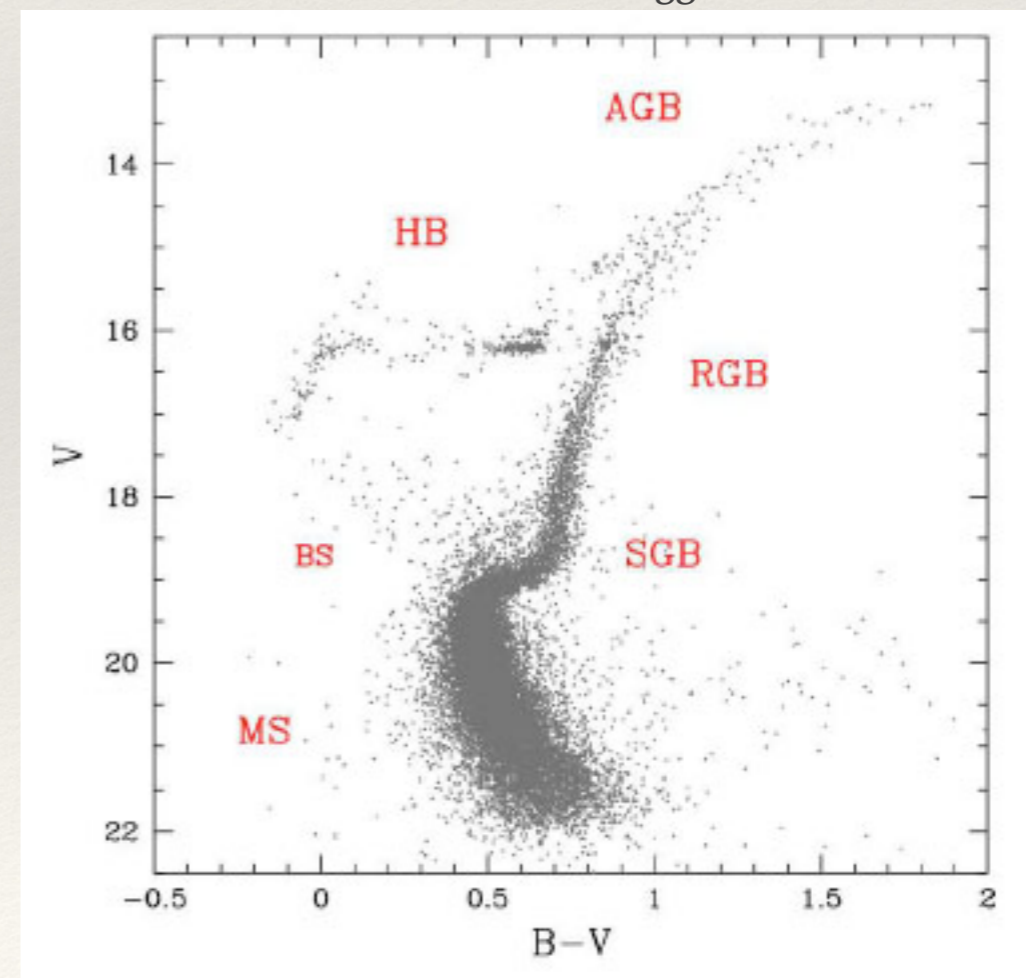
- ❖ Nuclear burning occurs in two shells – thermally unstable – leading to **thermal pulses**.

- ❖ A strong stellar wind due to high radiation pressure in the envelope (and thermal pulses)

- ❖ stars can be important sources of chemical enrichment for some elements



Credit: Richard Pogge

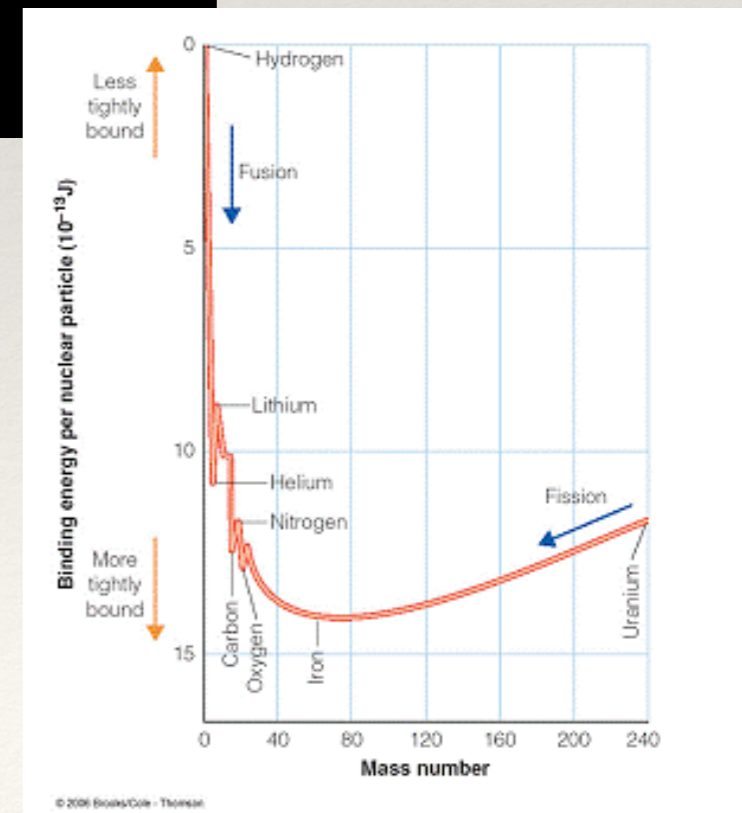
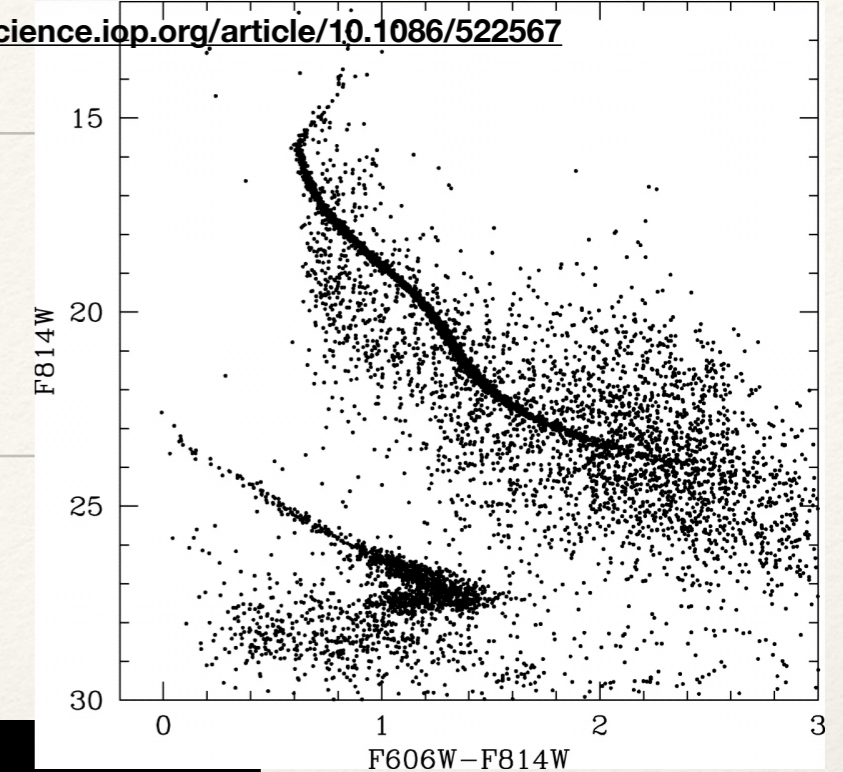
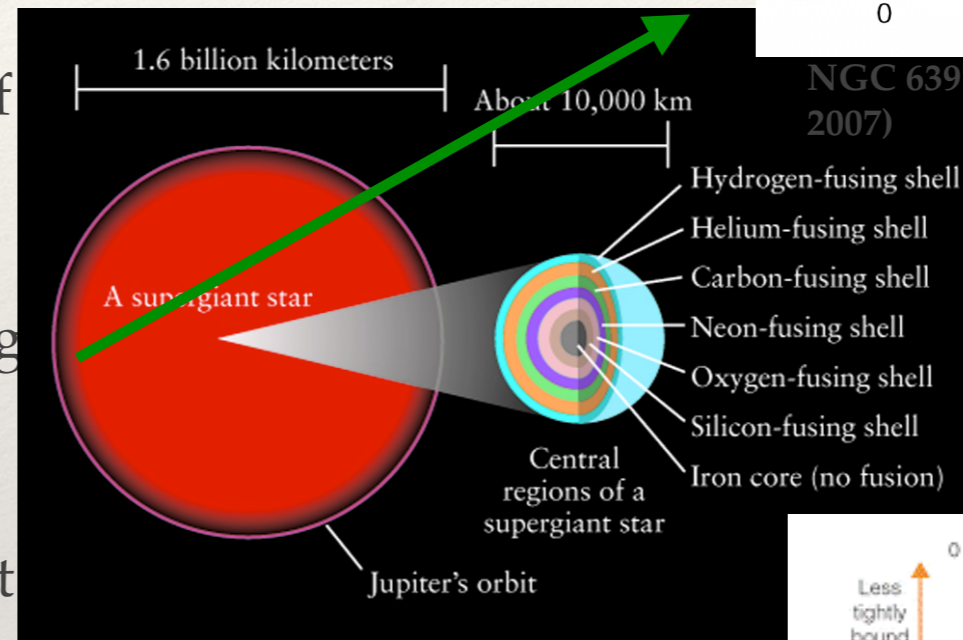


Maraston 2003

Stars and Stellar Populations

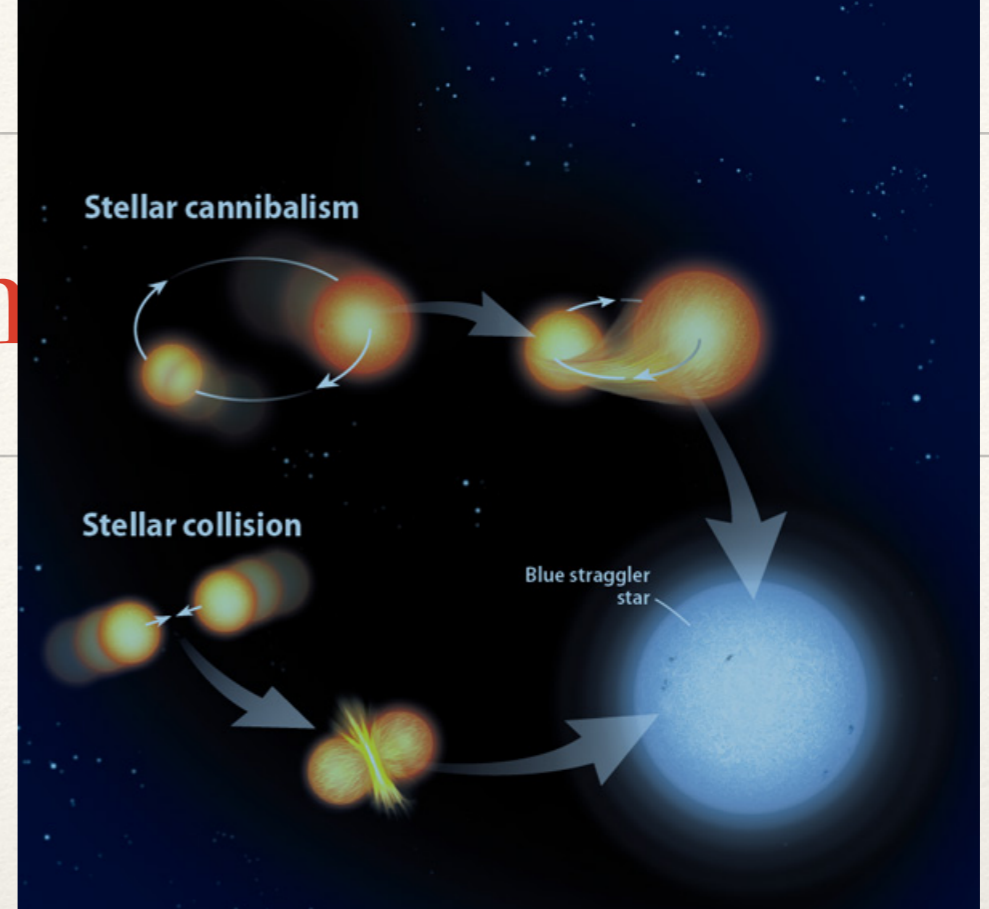
❖ End stages of stellar evolution:

- ❖ Lower mass stars ($< 8 M_{\odot}$):
 - ❖ **Planetary nebula** — expelled mass lit up briefly
 - ❖ **White dwarf** — leftover hot core of star, lands on cooling sequence
- ❖ Higher mass stars ($> 8 M_{\odot}$):
 - ❖ Continue fusing up to Iron, looping back and forth across the HR diagram
 - ❖ **Supernovae** — generate significant fraction of heavy elements and input thermal and mechanical energy
 - ❖ **Neutron star** — mergers generate additional heavy elements
 - ❖ Stars of some masses may create black holes

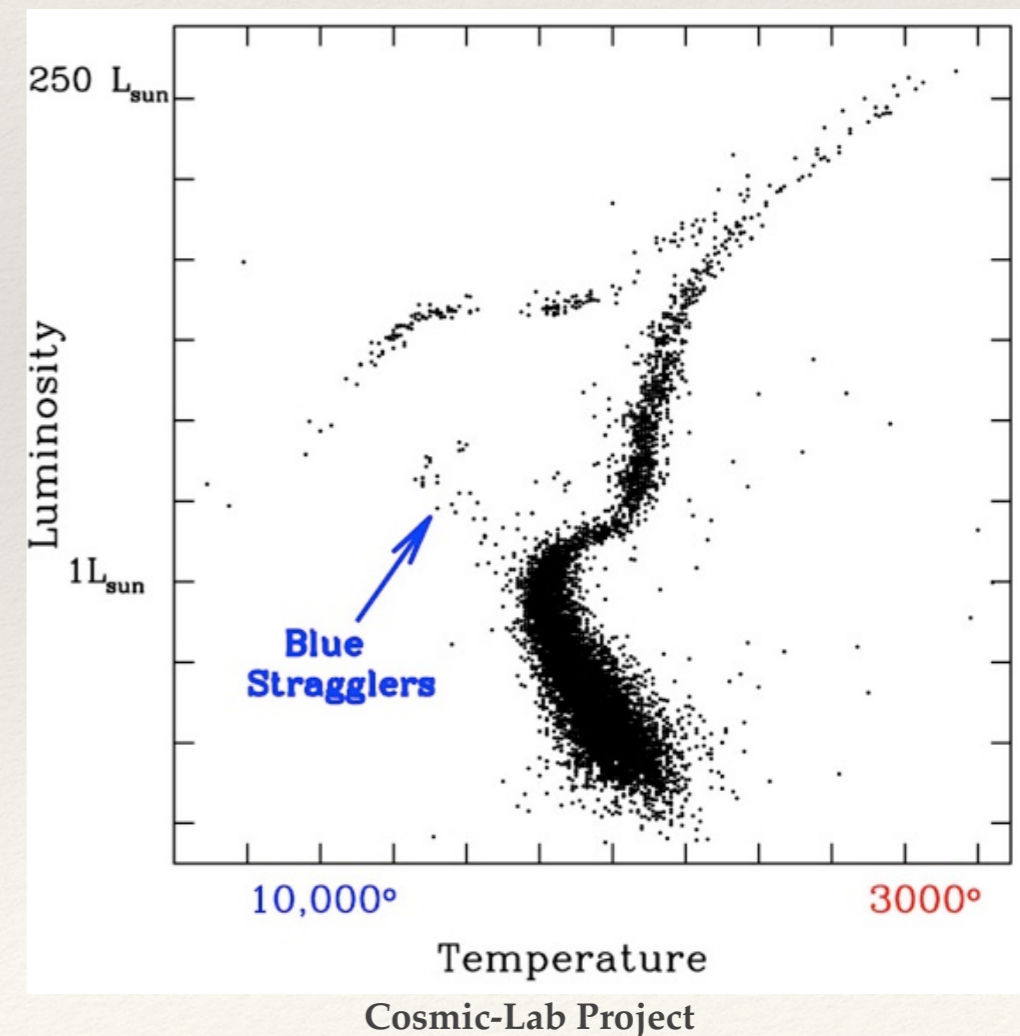


Stars and Stellar Population

- ❖ **Binary stars complicate stellar population modeling:**
 - ❖ ~50% of stars are in binaries!
 - ❖ Unresolved (non-interacting) binaries — broaden sequences in CMD
 - ❖ Interacting binary stars:
 - ❖ **Blue Stragglers:** possible stellar merger / interaction products (e.g., M3, Sandage 1953)
 - ❖ **Supernova Type SNIa:** arise from binaries with a white dwarf, produce different heavy element abundances than core collapse SN

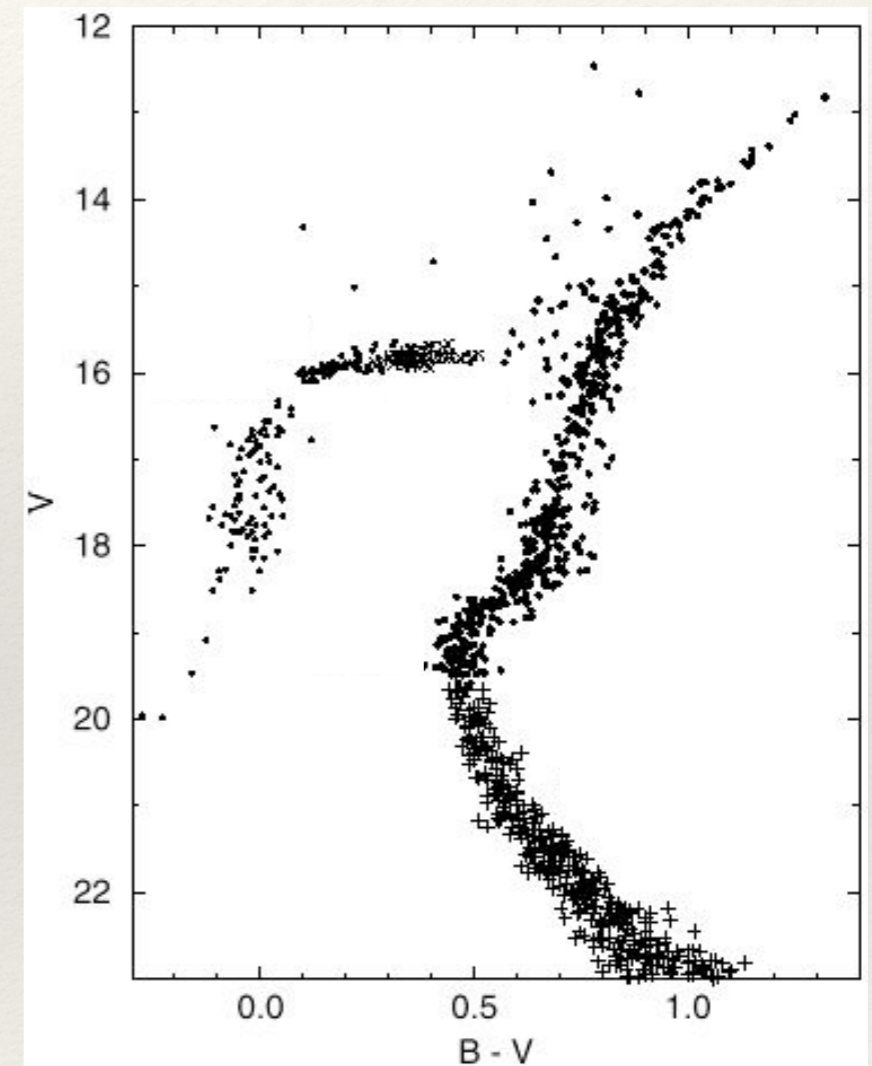


Credit: Astronomy Magazine



Thought Questions

- ❖ What features can you identify in this CMD?
- ❖ What is going on inside stars at different location in this CMD?
- ❖ What type of object do you think this is a CMD of?



M15 (Krauss 2000)

Stars and Stellar Populations: Stellar Evolution

- ❖ Stellar evolution models predicts evolution for a given mass — an **evolutionary track**
- ❖ Stellar evolution fairly well (but not perfectly) understood:
 - ❖ uncertainties generally larger for later stages

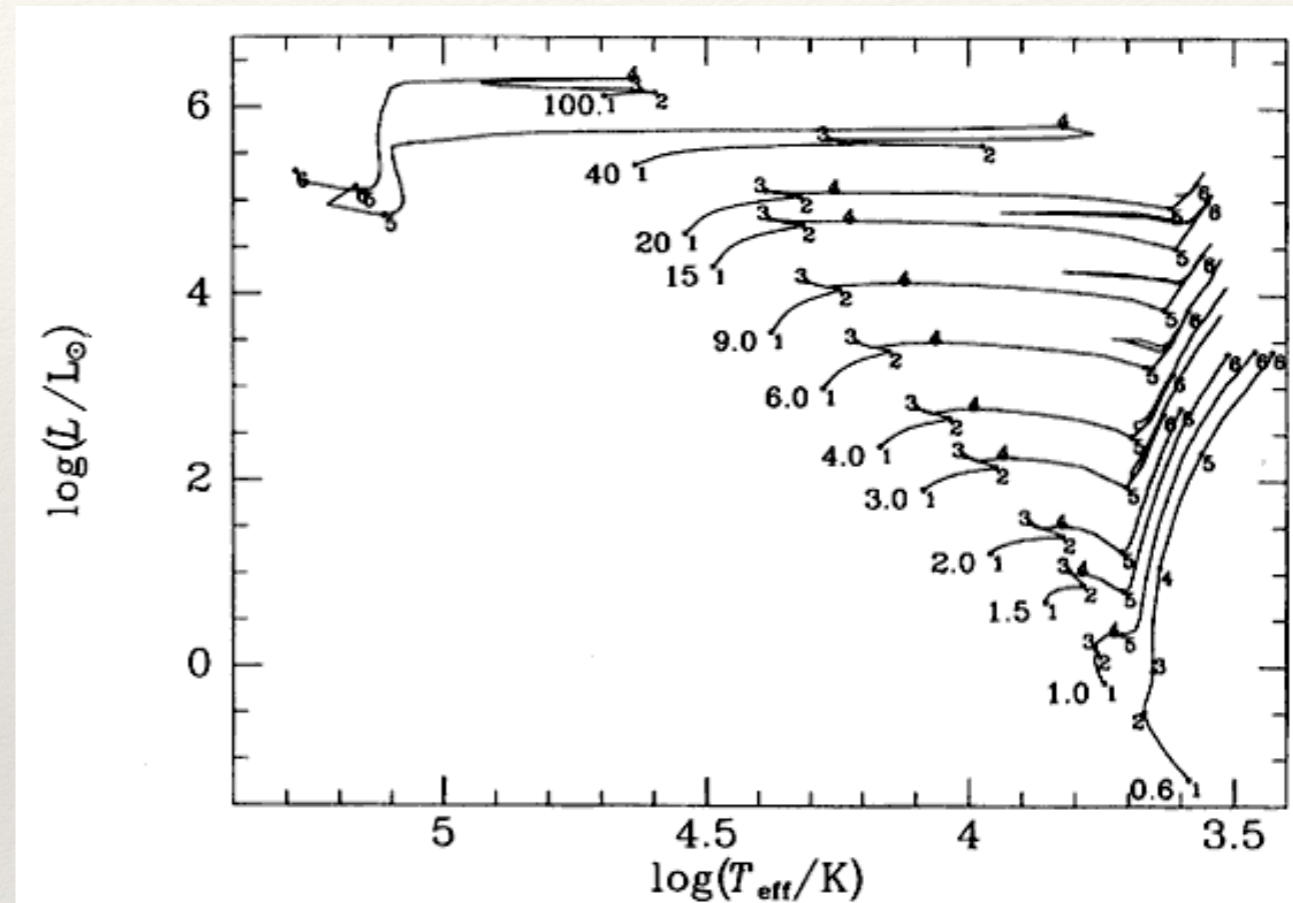
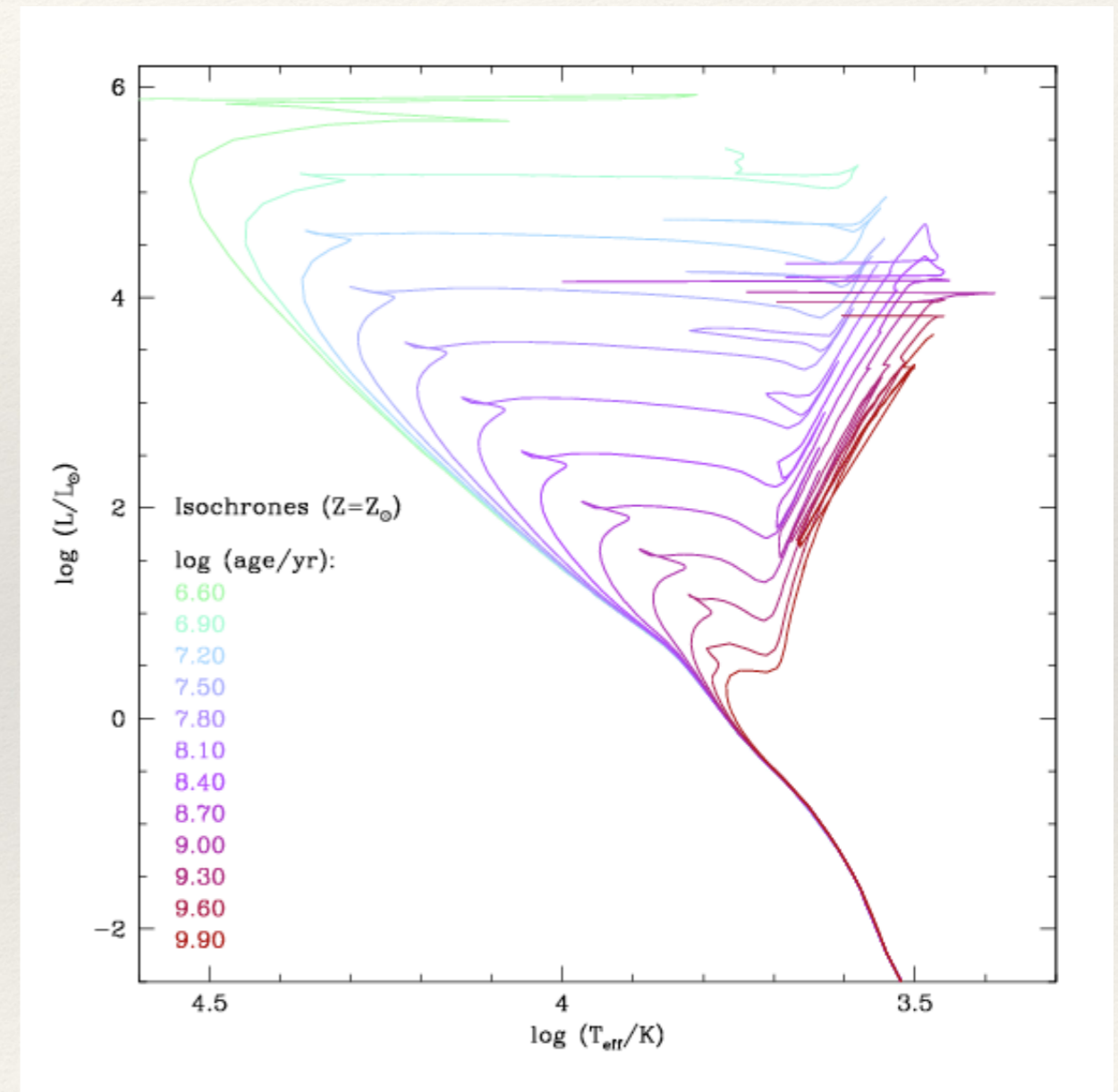


Figure 5.2 Evolutionary tracks for solar-metallicity stars ($Y, Z = (0.28, 0.02)$) with initial masses from $0.6 M_{\odot}$ to $100 M_{\odot}$. On each track several points are marked and numbered. Table 5.2 gives the time it takes a star to reach each of these points starting from point 1. To avoid confusion tracks for $M \leq 2 M_{\odot}$ terminate at the He flash – see Figure 5.3 for the further tracks of these stars. All models assume convective overshoot. [From data published in Bressan *et al.* (1993)]

Bressan et al. 1993

Stars and Stellar Populations: Stellar Evolution

- ❖ For a collection of stars with a range of masses, the cross section of properties at a fixed time is an **isochrone**
- ❖ Some well-known collections of evolutionary tracks isochrones
 - ❖ Padova, BASTI (Teramo), Dartmouth, Yale-Yonsei, Victoria Regina



da Cunha 2008

Stars and Stellar Populations

Russell-Vogt Theorem:

The mass and chemical composition of a star uniquely determine its radius, luminosity, internal structure, and subsequent evolution.

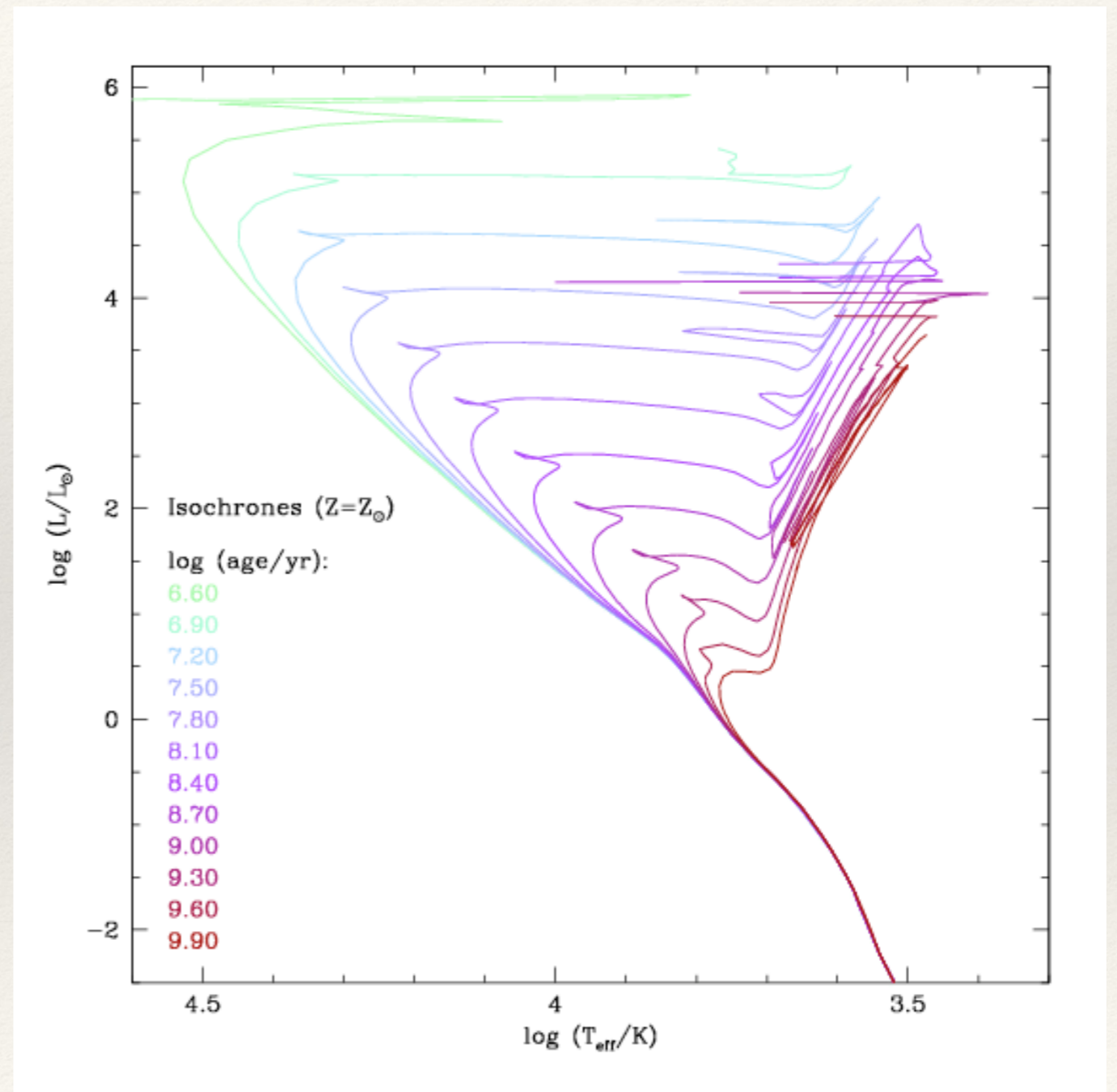
- ❖ Stellar evolution models predict radius, luminosity, as a function of age for given mass and composition
- ❖ Tied to quantities at surface of the star:
 - ❖ Effective temperature T_{eff}
 - ❖ Surface gravity g usually $\log g$
- ❖ Use stellar atmosphere models (e.g., Kurucz, MARCS Phoenix, TLUSTY, et al) and radiative transfer codes (Turbospectrum, Synspec, SYNTHE, MOOG, et al.) to predict spectra, colors, magnitudes

$$L = 4\pi R^2 \sigma T_{\text{eff}}^4$$

$$g = \frac{GM}{r^2}$$

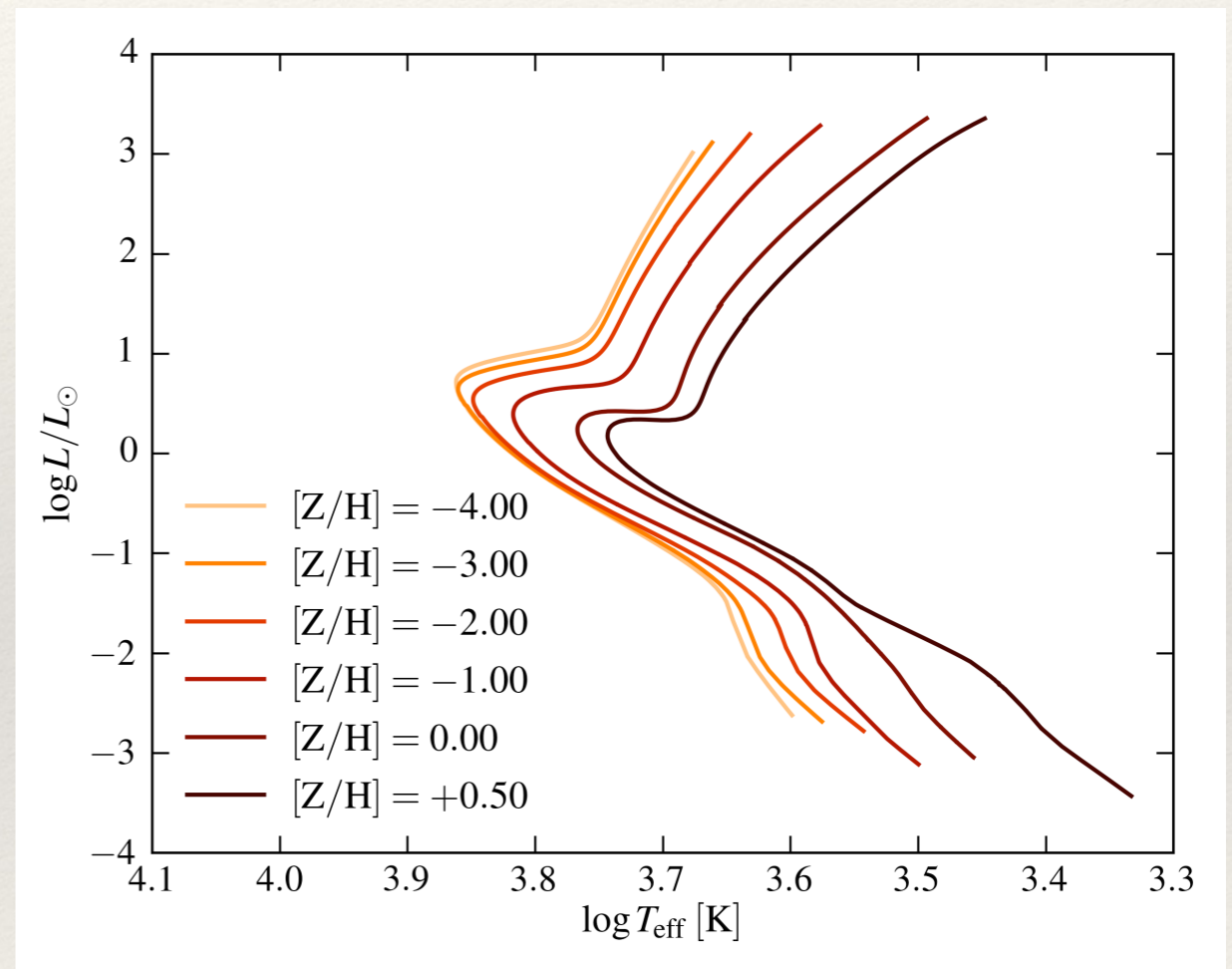
Stars and Stellar Populations : age effects

- ❖ A simple stellar population consist of stars of a range of mass for a given age and metallicity
- ❖ How do age and metallicity of an SSP affect what we observe?
- ❖ **Age Effects:**
 - ❖ stars of decreasing masses evolve off the Main Sequence
 - ❖ see change in model isochrones



Stars and Stellar Populations

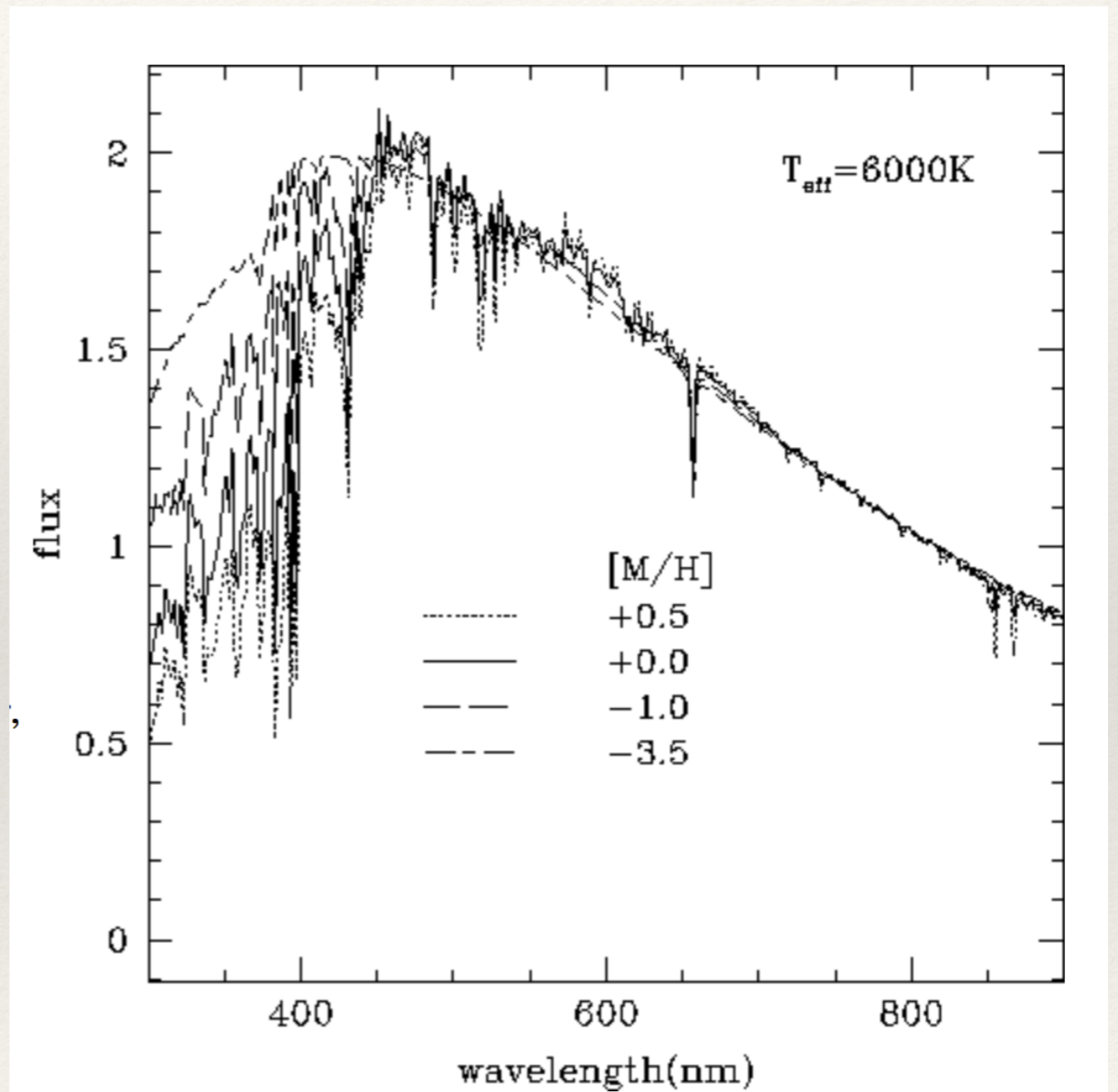
- ❖ **Metallicity Effects -- interior:**
 - ❖ Higher metallicity increases internal opacity
 - ❖ more metal-rich populations cooler and thus redder



Credit: MESA

Stars and Stellar Populations: metallicity effects

- ❖ **Metallicity Effects -- atmosphere:**
 - ❖ Higher metallicity increases atmospheric absorption
 - ❖ lots of metal lines in the blue — **line blanketing** (redder colors, even at same temperature)
 - ❖ both interior and atmosphere contribute to making more metal-rich populations redder



<http://burro.case.edu/Academics/Astr222/Galaxy/Structure/metals.html>

Stars and Stellar Populations

- ❖ Metallicity terminology:
 - ❖ Sometimes given as mass fractions:
 - ❖ Hydrogen (X), Helium (Y), and heavier elements (Z), where $X+Y+Z=1$
 - ❖ Solar abundance: $X \sim 0.7$, $Y \sim 0.28$, $Z \sim 0.019$
 - ❖ Note that Z contains lots of different elements! (astronomers just call them all “metals”)
 - ❖ Observationally, usually denoted using "bracket notation":
$$[X/Y] = \log_{10} \left((X/Y) / (X/Y)_{\text{Sun}} \right)$$
where X and Y are abundances (by number) of elements (or element groups X and Y, e.g.
$$[\text{Fe}/\text{H}] = \log \left((\text{N}(\text{Fe})/\text{N}(\text{H})) / (\text{N}(\text{Fe})/\text{N}(\text{H}))_{\text{Sun}} \right)$$
 - ❖ Solar abundance: $[X/Y]_{\text{Sun}} = 0$!
 - ❖ Other notations : $12 + \text{N}(\text{X})/\text{N}(\text{H})$

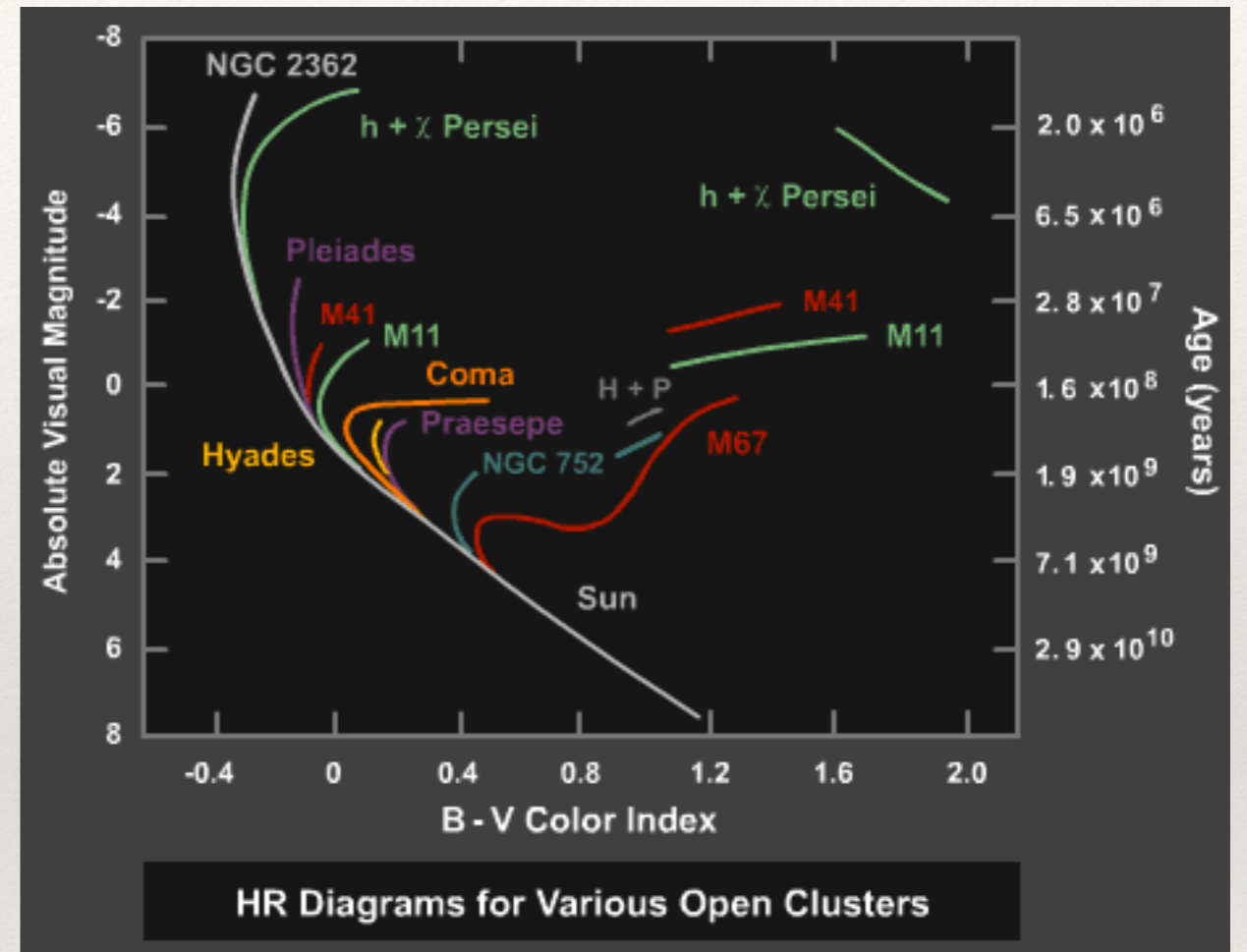
Stars and Stellar Populations

- ❖ Metallicity terminology:
 - ❖ What does $[\text{Fe}/\text{H}] = -0.3$ mean?
 - ❖ What does $[\alpha/\text{Fe}] = 0.3$ mean?
 - ❖ If M refers to total metals, what does $[\text{M}/\text{H}] = -1$ mean?

$$[X/Y] = \log_{10} \left((X/Y) / (X/Y)_{\text{Sun}} \right)$$

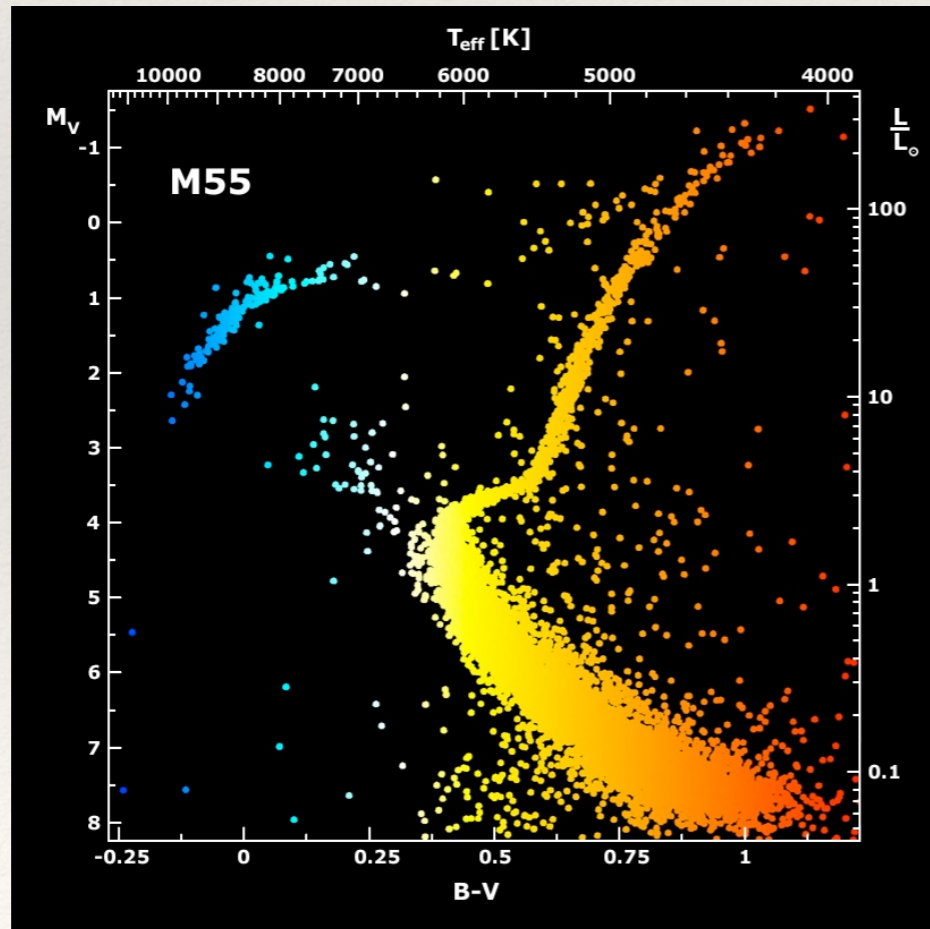
Stars and Stellar Populations: Star clusters

- ❖ Star clusters provide clear test and validation of evolutionary models
- ❖ Star clusters are approximate "simple stellar populations (SSP)" : set of stars of single age and composition, but range of masses
- ❖ To go from theoretical HR diagram to observed color-magnitude diagram (CMD), or vice versa, need to account for distance and reddening / extinction

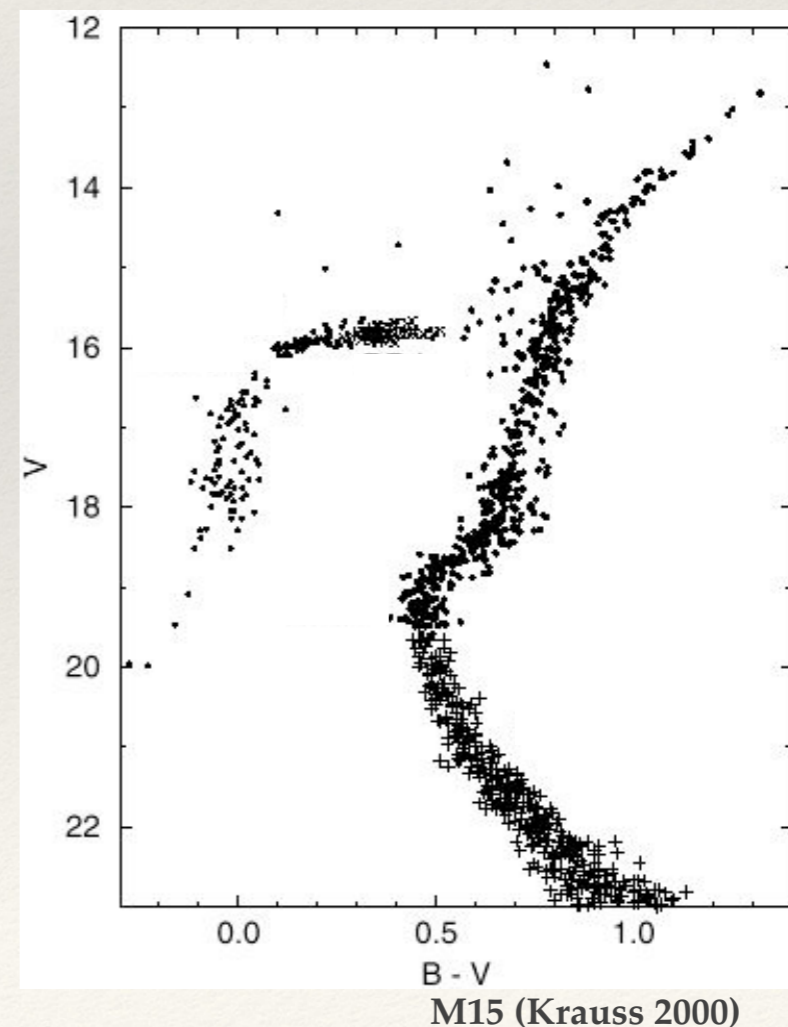


Stars and Stellar Populations

- ❖ Galactic globular clusters:
 - ❖ cornerstone of understanding stellar evolution historically
 - ❖ in principle all stars same age and same metallicity



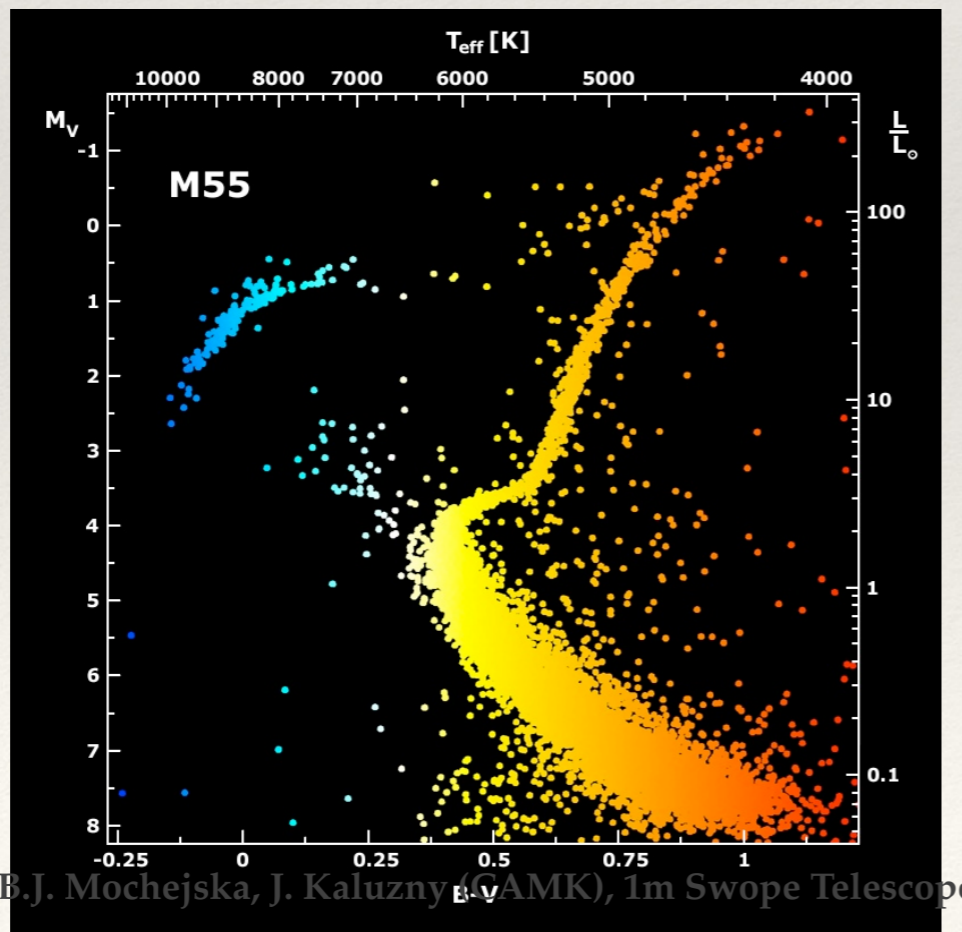
B.J. Mochejska, J. Kaluzny (CAMK), 1m Swope Telescope



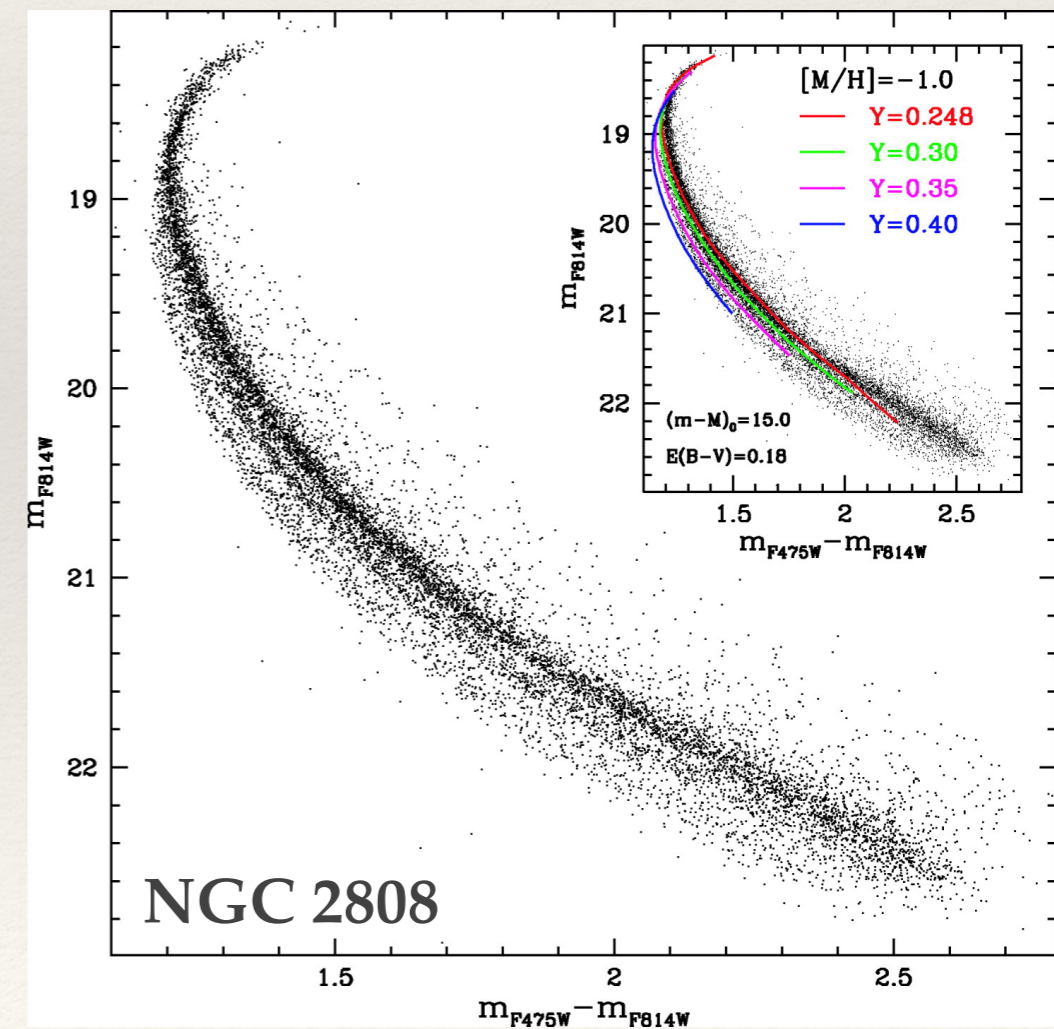
M15 (Krauss 2000)

Stars and Stellar Populations

- ❖ Globular clusters are in principle a “simple stellar population” (SSP)
- ❖ Now recognized that some clusters are not quite so simple!
 - multiple populations in clusters
 - second generation stars in globular clusters observed in CMDs and in chemical abundance patterns



B.J. Mochejska, J. Kaluzny (CAMK), 1m Swope Telescope



Piotto+2007 — <https://iopscience.iop.org/article/10.1086/518503/fulltext/>

Stars and Stellar Populations

- ❖ Galaxies are not simple stellar populations!
- ❖ Stars have range of ages and compositions
- ❖ HR diagrams may not look like those of star clusters, if there is a range of ages and/or metallicities

